



# Mowgli's Jungle Adventure

CS National Camping School  
TASK FORCE

2012

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FUN!

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## Welcome to "Mowgli's Jungle Adventure"

CS National Camping School Annual Theme program!

"One Team, One Theme"

2013 – "Expedition: Galactic Trek"

Each year a theme-related resource booklet is produced and distributed across the nation through the Cub Scouting National Camp Schools. The material is designed to be used in staging NCS, as well as in the districts and councils presenting Cub Scout camping activities.

Be ready for the years to come! Adopt the region's theme schedule now for the next few summers and see how it works. We'll provide a similar resource booklet for each theme and you'll be well on your way to another successful year!

## One Team, One Theme

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The material in this resource booklet is designed to serve your district or council in presenting tremendous Cub Scout camping events, AND in support of those dedicated Scouters in your area and across the region who staff National Camp School.

The first section includes material especially useful for council and district events. It will include the items listed on the next page. All material reflects the high standards of the BSA. Feel free to use your local Cub Scout camping activities.

The second section is geared more to the presentation of National Camping Schools, but may be useful locally as well.

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## NCS Station Location Names

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Show off your theme from the moment they arrive! Posting signs and using theme names to refer to the different locations puts some immediate fun and spirit into your camp – before the fun *really* begins!

LOCATION	SO CALL IT. . . .
PARKING LOT	Boat Dock Safari Dock Export Station
GATHERING AREA	Mowgli's Village Zoo Headquarters Ranger Station Greystoke's Mansion
PROGRAM STATIONS	Safari Destinations Adventure Stations Tiki Huts Adventure Islands Capybara Crafters
FIRING RANGES	Tipsy Toucan Topsy Turvy Toucans Serengeti Shoot Out Big Game Hunters Rhino Range Riki Tiki Tavi's Rifle Range Rangemasters
OBSTACLE COURSE	Kaa's Revenge Cheetah Charge Leaping Lemurs Monkey Business Over the Orangutan Chief Dinizulu's Revenge Mongoose vs. Cobra

## NCS Station Location Names

LOCATION	SO CALL IT. . . .
TRADING POST	Funky Monkey River Nike Traders Tiki Torch Traders Bamboo Hut Mambasa Market Tongan Traders
FIRST AID STATION	Nurse Nala's Hut Doc Zazee's Bwana's Bruisers Hatari Hospital Dr. Livingston's Health Hut Kookabura Clinic Zebra Stripes Band-Aids & Wipes
FOOD COURT	Mojo Juice Bar Komodo Dragon Diner Capybara Café Leopard Lunch Spot Safari Souffle Zanzi-Bar Mama Timba's Table Pumba's Patio
WATER FRONT	Rafiki's Rapids Kenyan Kayaks Umbali Boats Zambizee River Rafterers
ADULT VOLUNTEERS	Tour Guides Safari Guides Tribal Councilmen
SCOUTS	Tribesmen Traders Adventurers

## NCS Station Location Names

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LOCATION	SO CALL IT. . . .	
ADDITIONAL WORDS TO CONSIDER	Congo	Bwana
	Madagascar	Warusha
	Bagheera	Trader Horn
	Amazon	Umbali
	Anaconda	
	Biggon	
	Bengal Tigers	
	Sarabi	
	Sarafina	
	Zova	
	Zira	

# Gathering Activities

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## **Gathering Activities Jungle Mix-Up**

Happens in the best of worlds so what do you expect in the jungle? A bunch of the beasts have gotten mixed up and only the boys can get things back together again. Make up signs using jungle animal names, but cut each name “in half.” As boys and leaders arrive at camp, give each one a “half name” and the instructions to find their other half. When the pair finally gets together, they need to practice the animal sound associated with their species. Later, during the opening, at lunch, or sometime during the day, set aside a jungle noise time to see just how jungle-like the group can make the place sound.

## **What Am I**

This is a jungle animal matching game. Download or otherwise come up with some pictures of different safari animals and hang around them camp—make sure to mark them for identification (e.g., 1, 2, 3, etc.). Give the boys and leaders sheets of paper to try listing all of the animals they see. Check on how many people were able to identify how many animals. I bet the boys did better than the adults!

## **Jungle Who Am I?**

Have a variety of pictures of different jungle animals. Tape one to each person's back. Then they must locate others of their “species” by asking only “yes or no” questions.

## **Safari Tactile Test**

The materials for this one may be tough to come by, but I think if you look around enough, you'll find them. Get miniatures of as many safari animals as you can (like those plastic “farm animal” sets, only safari animals). Put each one into its own “blind box” with holes cut in to feel the animal. Set these around camp for the boys to try to feel out what the different animals are. Make sure to follow up and let the boys know which animals were in which boxes.

## **How Many Can You List**

Give out blank sheets of paper and ask each person to list as many jungle animals as they can. Who can come up with the biggest list?

## **Gathering Activity**

Great gathering activity. Have the boys walk around camp and have them point out or write down what things they see that might be located in the jungle.

Before the boys go home, or on the last day of camp, ask the boys what were some of the things they saw that might be located in the jungle.

## **Jungle Mural**

Set up a large jungle mural with no animals. Have the boys make or color animals to add to the jungle mural. Bugs or butterflies out of small paper plates or coffee filters and pipe cleaners. Others could make a bird out of colored paper or fun foam and feathers. Provide all the supplies that might be needed, including glue, markers and googly eyes.

## **Jungle Photos**

Set up “photo op” jungle sites and take pictures of boys and leaders either dressed as explorers, or sticking their heads thru a painted scene showing jungle animals and/or explorers.

## **Walking Through the Jungle**

**Directions** – This is a "Follow the Leader" activity. Pretend to walk very carefully through the jungle and

## Gathering Activities

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mime the actions to suggest each animal. It's easy to make up more verses for this rhyme. As Scouts arrive, invite them to join in the walk, and see if they can create the verses.

Walking through the jungle,  
What did I see?  
A big lion roaring  
At me, me, me!

Walking through the jungle,  
What did I see?  
A baby monkey laughing  
At me, me, me!

Walking through the jungle,  
What did I see?  
A slippery snake hissing  
At me, me, me!

Walking through the jungle,  
What did I see?  
A beautiful toucan flying  
Over me, me, me!

### **Safari Portrait**

Each boy has a pencil and a sheet of paper, fold the paper into three sections, and each artist draws the head of the animal he thinks of on the safari and passes the paper on to the next artist, each then draws the body and then passes the paper one more time to create the feet of the animal. Each time the players hand the sheet of paper to the next person they show only the blank section, and have it ready for the next artist, Now everyone opens the portraits to see the unique animals on the safari.

### **Hunter and Lion**

Blindfold two players, a "hunter" and a "lion". Locate them at the opposite ends of a table. Placing hands on top of the table. On signal the hunter moves at will around the table while the lion evades him. Explain that neither may leave the table, when the lion is tagged have him become the hunter and appoint a new lion.

### **Animal Scrambles**

#### **Two by Two**

Prepare two identical lists of names of animals and cut them into strips. Give each boy one of these slips of paper. After someone has his animal, he must make the sound of that animal until he finds the matching animal. Be sure to pick animals that the boys can make their noise.

#### **As a Group**

As boys arrive, give each boy one name of a variety of five different kinds of animals. Instruct them to keep it a secret. Then have everyone scatter and start making the noise of their animal, in the attempt of attracting the others of their kind. When you find others of your species, take their hands. Continue to make the noise until everyone is gathered together.



## Gathering Activities

### **Baby Animal Match Up Game**

Can you find the matches? Draw a line from the baby animal's name to its mother's name.

#### **MOM**

Tiger  
Elephant Cow  
Ewe  
Nanny  
Sow  
Hen  
Goose  
Owl  
Mare  
Turkey Hen  
Hare

#### **BABY**

Kid  
Pullet  
Piglet  
Gosling  
Foal  
Calf  
Leveret  
Chick  
Lamb  
Owlet  
Cub

**Answers:** Tiger/Cub, Elephant cow/Calf, Ewe/Lamb, Nanny/Kid, Sow/Piglet, Hen/Chick, Goose/Gosling, Owl/Owlet, Mare/Foal, Turkey Hen/Pullet, Hare/Leveret

### **Spell That Animal**

Place letter cards out on the tables in front of the individual groups. Call out a name of an animal and have them try to spell it out in the correct order within a minute time frame.

### **Safari Memory Game**

Make up pairs of cards with safari animals:

Zebra, Lion, Elephant, Gazelle, Jackal, Vulture, Hyena, Cheetah, Monkey, Wildebeest, Tiger, Rhinoceros, Crocodile, Leopard, Hippopotamus, Giraffe, Gnu, Ape.

Shuffle them well, and lay them out neatly face down. The first player chooses two cards, turns them over so everyone can see them, and if they match the player takes the matching cards and tries again. If they don't match they are turned back over and the next player turns two cards over trying to find a match. Every time a player finds a match he gets another turn. Winner is the player with the most pairs.

### **Nature**

For most modern inventions there already exists a counterpart in nature. Here is a list of animals and the inventions. Try matching the animal with the invention.

- |                    |                   |
|--------------------|-------------------|
| 1. Bat             | A. Parachute      |
| 2. Armadillo       | B. Snowshoes      |
| 3. Chameleon       | C. Helicopter     |
| 4. Eel             | D. Suction Cup    |
| 5. Flying Squirrel | E. Hypodermic     |
| 6. Squid           | F. Radar          |
| 7. Hummingbird     | G. Camouflage     |
| 8. Snake           | H. Electricity    |
| 9. Abalone         | I. Tank           |
| 10. Caribou        | J. Jet Propulsion |

Answers - 1F, 2I, 3G, 4H, 5A, 6D, 7C, 8E, 9J, 10B

## Gathering Activities

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### **Gathering Quiz**

On Safari you will see lots of wild animals, some of them on the endangered list. We need to make sure that we humans let the rest of the animal kingdom also live and enjoy life. Can you figure out what animals we are describing?

1

I'm, yellow and I'm a cat.  
I'm lean and never fat.  
I hunt and eat meat.  
I'm big, striped and fleet.

2

I'm very large and wide,  
I have a loose, gray hide.  
I have a nose that is like a hand,  
I like to stand in water and sand.

3

Some call me a slinking coward,  
I don't mind eating what's soured.  
I have a giggle that's kind of unpleasant.  
My front legs are long, in back I'm a runt.

4

I'm quite soft and definitely slinky,  
My coat's color is black and inky.  
If you don't notice when I'm high in a tree  
It's because I'm a cat and climb expertly.

5

Some call me the "King of Beasts"  
I like to have meat for my feasts  
On the plains I reside  
With my family called a "pride".

6

My coat is spotted and tan,  
I eat all the tree leaves I can.  
My neck is extremely strong,  
Because it is very long.

7

Some think I'm really cute,  
I eat grass, but not the root.  
I'd rather run than fight,  
My hide's striped black and white.

8

I lie in the mud and wait,  
If you come close I'll demonstrate  
How many teeth line my extended snout,  
I'm a reptile with legs and with clout.

9

I'm built kind of like a tank,  
I live on the river banks

## Gathering Activities

My legs look like stumps,  
I eat water plants in clumps.

10

I'm big and my eyesight's not great,  
If I change I can exterminate  
I have a sharp horn on my nose,  
My hide is tough, I stand up to doze.

Answers: 1. Tiger, 2. Elephant, 3. Hyena, 4. Panther, 5. Lion, 6. Giraffe, 7. Zebra, 8. Alligator or Crocodile,  
9. Hippopotamus, 10. Rhinoceros

### Jungle Word Search

X	U	E	X	P	A	R	R	O	T	I	G	E	R	D
M	V	H	Q	A	L	L	I	R	O	G	O	Z	Z	R
D	T	J	W	G	E	P	S	I	A	J	V	S	J	X
T	U	S	C	H	E	E	T	A	H	E	M	I	H	H
K	L	T	Y	R	S	G	O	R	F	S	N	A	K	E
O	E	O	K	H	O	O	O	F	P	D	G	H	R	U
U	O	X	U	I	D	C	A	M	S	R	O	Q	W	R
X	P	R	C	N	D	R	O	A	D	A	F	S	E	R
C	A	O	A	O	I	N	P	D	R	Z	E	B	R	A
L	R	P	G	G	K	X	P	N	I	I	S	A	J	Z
Y	D	T	O	E	N	S	I	A	B	L	I	O	N	T
Y	E	C	Y	T	N	A	H	P	E	L	E	W	Q	D
N	C	Z	E	A	L	O	K	S	P	I	D	E	R	C
P	Y	L	B	S	R	A	E	B	T	O	H	M	E	W
E	C	D	X	O	W	M	U	H	J	W	R	G	Q	J

BEARS  
ELEPHANT  
HIPPO  
LION  
PARROT  
TIGER

BIRDS  
FROGS  
KANGAROO  
LIZARDS  
RHINO  
ZEBRA

CHEETAH  
GIRAFFE  
KOLA  
MONKEY  
SNAKE

CROCODILE  
GORILLA  
LEOPARD  
PANDA  
SPIDER



## Ceremonies

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### **Jungle Safari Theme Opening**

Material: Preprinted cards with large letter on one side and script on opposite side.

Personnel: 13 people

Each person holds up sign as they say their part. Audience responds to each one.

#1: "J" is for Jaguar. Everyone say "Jaguar."

#2: "U" is for Umbrella Tree. Everyone say "Umbrella Tree."

#3: "N" is for Nocturnal Sloth. Everyone say "Nocturnal Sloth."

#4: "G" is for Gorilla. Everyone say "Gorilla."

#5: "L" is for Lion. Everyone say "Lion."

#6: "E" is for Elephant. Everyone say "Elephant."

#7: "S" is for Scouts. Everyone say "Scouts."

#8: "A" is for Adult Leaders. Everyone say "Adult Leaders."

#9: "F" is for Family. Everyone say "Family."

#10: "A" is for Adventure. Everyone say "Adventure."

#11: "R" is for Roundup. Everyone say "Roundup." -

#12: "I" is for Inspiration. Everyone say "Inspiration."

#13: What does that spell?

Everyone: Jungle Safari!!!

#13: Welcome to our Jungle Adventure Cub Scout Day Camp. Please join us in the Pledge of Allegiance.

### **Cub Scout Safari Opening**

*Setting* – 8 Scouts in a line; six should be holding the letters S-A-F-A-R-I with the appropriate verses on the back. *Scene* – Scouts stand in a line spelling SAFARI. One Scout without a letter stands on each side of this line.

Cub #1: Jungle Safari is our camp theme.

Safari means searching, and we are searching for some fun!

Cub #2: S is for Scouting, we're searching the trail.

For adventure and fun, we surely can't fail.

Cub #3: A is for Action, we like to play games.

But being good sports is part of the aim.

## Ceremonies

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Cub #4: **F** is for Fun, we like being Cub Scouts!

It's the best thing there is, without any doubt.

Cub #5: **A** is for Adventure, and trying new things.

We give it our best when we try anything.

Cub #6: **R** is for Ready, we're ready to go!

On field trips, or camping, or hiking you know.

Cub #7: **I** is for Ideals, that we learn here in Scouts.

Of loyalty, country, and freedom we shout.

Cub #8: Please join us in saluting our country's symbol of freedom by saying the Pledge of Allegiance.

### **Cub Scouting's Jungle Roots Opening**

This can be used for the opening of your day camp.

**Leader:** In the earliest days of Boy Scouts, the founder, Robert Baden-Powell, was overwhelmed with requests from younger boys and their parents that he provide a program suitable to younger boys. Baden-Powell knew that he had to find a theme for the program so that it would be a program just for them and not a Boys Scouting-in-miniature program. In trying to come up with the program theme, he thought of Rudyard Kipling's *Jungle Books* and knew that this was what was needed. Baden-Powell wrote to Rudyard Kipling and asked permission to use his books as the basis for the younger boys' program. Kipling, a solid supporter of Boy Scouts, the father of a Boy Scout, and the author of the official Boy Scout song gave his permission. From this comes the roots of Cub Scouting around the world. As we begin our day let's remember our jungle roots. Now let's get camp into full swing and have some fun as we monkey around!

### **"What Do I See" Opening**

**Equipment:** Six cards with a picture depicting each line.

**Personnel:** Camp Director and six Cubs or people.

**Boy 1:** What do I see when I see a Tree? Oranges and apples and peaches to eat.

**Boy 2:** What do I see when I see a Tree? A Pinewood Derby car made by dad or mom and me.

**Boy 3:** What do I see when I see a Tree? Paper for books and magazines for me.

**Boy 4:** What do I see when I see a Tree? The walls of the house of my family.

**Boy 5:** What do I see when I see a Tree? The hulls of early ships sailing the sea.

**Boy 6:** What do I see when I see a Tree? The staff of the flag that stands before me.

**Cubmaster:** In honor of our flag that flies so free, would you stand and join me in the Pledge of Allegiance.

### **Spirit of the Jungle Opening Ceremony**

**Setting** – Eight Cub Scouts each with a sign that has an appropriate picture on front and the words on back in LARGE print.

**Cub #1:** We have been learning about the jungle's treasures.

**Cub #2:** We will help to maintain the jungle's balance.

**Cub #3:** We will help and learn from the jungle animals.

**Cub #4:** We will help maintain the jungle's resources.

**Cub #5:** We will protect them from harm.

**Cub #6:** We will follow the laws of the jungle.

**Cub #7:** We will abide by the Outdoor Code:

## Ceremonies

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As an American, I will do my best to  
Be clean in my outdoor manners.  
Be careful with fire.  
Be considerate in the outdoors.  
Be conservation minded.

**Cub #8:** Please stand and join me in the Pledge of Allegiance.

### **Adventure Opening**

**Setting** – Camp Director and 9 Cub Scouts holding the letters to A-D-V-E-N-T-U-R-E with the appropriate verses on the back. **Scene** – Scouts stand in a line to spell ADVENTURE.

**Cub #1:** A Action packed!

**Cub #2:** D Definitely fun!

**Cub #3:** V Visions of awards!

**Cub #4:** E Expect a great program!

**Cub #5:** N New friends!

**Cub #6:** T Trying our best!

**Cub #7:** U Using our skills!

**Cub #8:** R Ready for a song!

**Cub #9:** E Enabling us to perform!

**Camp Director:** Our Scouts have just shared with us their expectations of camps adventure with our theme, Mowgli's Jungle Adventure. We're glad you're here to journey with us. As we begin, please stand and join us in the Pledge of Allegiance.

### **Jungle Book Invocation For Day Camp**

We approach Thee, oh Great Akela of All the Packs, and ask Thee to join Thy love for the Cubs with ours, making our efforts mighty. Join with us as we begin our Camp.

Grant us the patience of Baloo as we teach our Cubs.

Grant us the strength of Bagheera, as we protect the Cubs that have been entrusted to our care.

Grant us wisdom that we may lead the Cubs away from the evil of Shere Khan and the irresponsibility of the Bandar-log. Help us to do our best, to do our Duty to God and to our Country.

Provide us the opportunities to help other people and help us to obey the Law of the Pack.

In all of this we can teach the Cubs in our care by our example, which will speak louder than our words. AMEN

### **The End of the Trail Closing**

*Setting* – 6 Cub Scouts, use the S-A-F-A-R-I letters from the opening, with the appropriate verses noted below.

Cub #1: **S** Scouting spirit

Cub #2: **A** Aims and Methods

Cub #3: **F** Friends

Cub #4: **A** Awards

Cub #5: **R** Really fun games

Cub #6: **I** I had a great time this week!

All together – Thanks for bringing us to day camp!

### **Closing Ceremony**

**Camp Director:** We have returned from a safari, and have learned much about the jungles and the animals in them. Let us share with you our knowledge.

## Ceremonies

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**Bobcat:** I have gained appreciation for God, and His creations.

**Tiger:** I have studied the world we live in and the animals that roam upon it.

**Wolf:** I have found the enjoyment of freedom to explore, and learn of the animals and their homes.

**Bear:** I have learned to respect others as we worked together to learn about the jungles.

**Webelos:** I have found fun in camp as we traveled together helping one another.

**Camp Director:** The Cub Scouts have told how they have put into practice the Cub Scout Promise. Will you all please stand and repeat with me the Cub Scout Promise.

### **What We Learn from the Jungle Closing**

Props: Have each boy choose one of the animals below, and draw the animal on a big piece of construction paper or poster board. Color or paint it, cut it out, and stick their words on the back.  
Leader: This camp's theme was "Jungle Safari" - let's see what the boys learned from the jungle.

**Rhinoceros:** "From the Rhinoceros we learn to charge through obstacles that stop us."

**Panther:** "From the panther we learn strength and speed, to guide us on our way."

**Cobra:** "From the Cobra we learn not to bite off more than we can chew."

**Monkey:** "From the monkey we learn to be tricky and cunning, and use our brain."

**Elephant:** "From the elephant we learn not to forget our friends, and those who help us."

All: "WE HAD A JUNGLE OF FUN AT CAMP!"

### **Camp Director Closing Thought - A Wild Time**

Wow! What an exciting adventure we had this week (or the past couple of days) with our Jungle Adventure. We met some pretty interesting characters along our trek and we congratulated a lot of Scouts for their accomplishments. Scouting can be a real adventure, whether or not we're in the jungle. Lord Baden-Powell called Scouting, "a game with a purpose." There is a definite purpose to the things our Scouts are doing. They are learning new skills and developing a sense of character so that when they enter the real jungle of being grown up, they will be prepared. I, for one, am very proud of their accomplishments and I hope they are proud, too, and will continue along the safari trail of Scouting.

### **Closing Thought - Binocular**

Materials: • Binoculars, Camp Director (dressed as a Safari Guide)

Did you know that you can look through either end of a pair of binoculars? (Look through the wrong end). If you look this way, everything is very tiny and distant. You don't see things the way they should be seen. The binoculars make the view look worse instead of better. (Turn the binoculars the right way). But if you use them the right way you see things as they are supposed to be seen. In fact, you even get a better perspective of how things look, things look closer and clearer. As we close this week of Jungle Adventure Day Camp into the wilds of Cub Scouting think about how you look at achievements and badges, people and things in everyday life. Do you see them distorted and distant or do you see them in the best possible light? Remember to "Look well, o wolves", and "Do your best"!

### **Closing Thought - Jungle Book**

One of the very first things you learned as a Bobcat was the story of Mowgli, the boy adopted by the wolf pack. When he came to Council Rock to become a member of the pack he agreed to

## Ceremonies

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learn and follow the Law of the Pack. Akela was the wise old wolf, the leader of the Pack. His duty was to see that all the young Cubs kept the Law of the Pack. Today at our camp, we know that Akela is any good leader, teacher or parent who helps boys learn to be strong and useful. When the wolf camp met in the jungle, Akela, the Old Wolf, stood on a great rock in the middle and the camp sat in a circle round it. Today many Day Camps form a circle around Akela when he calls them together for the Grand Howl or for a talk. For this reason the circle is a common formation for camps and packs the world over and also because the circle is a sign of family unity. Let us now form our family circle and give the Grand Howl as we close our camp.

### **Closing Thought - Nature**

During our camp, we have learned about animals, big and small. The boys explored the worlds of mammals, birds, marsupials, reptiles, insects, fish, and more. They have learned fascinating facts about them and I am sure have developed an appreciation for them. As the boys have found, you don't have to go far to learn about animals. You can go on a "safari adventure" in your own back yard, a nearby park, the woods and fields, and on a country road. Continue exploring and you will find many wonderful things that we have been given to enjoy.

### **Prayer for the Wild Things**

Oh, Great Spirit, we come to you with love and gratitude for all living things. We now pray especially for our relatives of the wilderness – the four-legged, the winged, those that live in the waters, and those that crawl upon the land. Bless them that they might continue to live in freedom and enjoy their right to be wild. Fill our hearts with tolerance, appreciation, and respect for all living things so that we might live together in harmony and in peace.





## Skits

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### **The Lost Pet**

(This skit can also be played by one person by wearing two different hats and crouching as a boy and looking downward as a man.)

Boy: (Enter crying, dragging a dog leash) Waaaaaah! Waaaaaah!

Man: Little boy, what's the matter?

Boy: My pet ran away! Waaaaaah!

Man: Don't cry, little boy. I'll help you find it. What color is your pet?

Boy: Yellow, with black stripes. Waaaaaah!

Man: Don't cry, little man, I'll have your pet back in no time.

(Search about the stage, muttering to self) Yellow with black stripes...hmmm...

Boy: I want my pet! Waaaaaah!

Man: Maybe he wandered down the street. You just wait here while I go look for him.

(Exit, quickly put on a ragged coat, muss up hair. Enter, running, shouting) Why didn't you say it was a TIGER? (Exit, running.)

### **Cub Scout Safari**

Set-up: 5 Scouts and Camp Director driving a cardboard jeep with safari hats on

CD: We're so glad you could join us on our jungle adventure tonight. Our fearless leader (CD's name) will be driving our jeep. But as with any trip there are a few instructions you must hear. (2 boys jump out of the jeep and start chasing each other)

1<sup>st</sup> passenger still in jeep: "Johnny Lion, what are you doing?"

One of the boys running: "I'm chasing a hunter around a tree."

2<sup>nd</sup> passenger still in jeep: "How many times have I told you not to play with your food." (All go back to jeep)

Next Cub Scout gets out of jeep and says:

"Bobby had a kitten, Tommy had a pup, Johnny had a crocodile, That ate the others up."

3<sup>rd</sup> passenger climbs out of jeep and looks at the 4<sup>th</sup> passenger: "What has fifty legs, big blue eyes on stems, and a red body with green stripes?"

4<sup>th</sup> passenger: "I don't know. What?"

CD: "I don't know either, but it's crawling up your shirt right now."

### **We're Going On Safari**

This is an action chant, which can be performed by as many scouts as you wish. It can be made into something really good, by dressing up in safari gear and carrying rifles.

1st scout: We're going on safari.

ALL: We're going on safari.

1st scout: We're gonna catch a big one.

ALL: We're gonna catch a big one.

1st scout: Ooh look a snake.

ALL: Ooh look a snake.

1st scout: Hiss, hiss.

ALL: Hiss, hiss.

2nd scout: We're going on safari.

ALL: We're going on safari.

2nd scout: We're gonna catch a big one.

ALL: We're gonna catch a big one.

2nd scout : Ooh look a crocodile.

ALL: Ooh look a crocodile.

2nd scout: Snap, snap.

## Skits

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ALL: Snap, snap.

1st scout: Hiss, hiss.

ALL: Hiss, hiss.

3rd scout: We're going on safari.

ALL: We're going on safari.

3rd scout: We're gonna catch a big one.

ALL: We're gonna catch a big one.

3rd scout: Ooh look a panther.

ALL: Ooh look a panther.

3rd scout: Poof, poof.

ALL: POOF, POOF.....Why on Earth poof poof?

3rd scout: Well, he was pink!

2nd scout: Snap, snap.

ALL: Snap, snap.

1st scout: Hiss, hiss.

ALL: Hiss, hiss.

AND SO ON.

To finish you can have someone dressed in a gorilla suit. The last scout starts to sing ooh look a gorilla, then all the others see the gorilla as he comes on stage and chases them all off screaming.

### **All About Animals**

**Cast:** Jerry, Jimmy, Johnny and Jack.

**Scene:** Jerry is reading. He turns the pages of his book slowly, one by one as the others enter.

**Jimmy:** Hi, Jerry. What are you doing?

**Jerry:** (Not looking up) Reading a book about animals.

**Jimmy:** It must be a good book. (He sits down and picks up a book and starts reading.)

**Johnny:** (Enters) Hi, Jerry. What are you doing?

**Jerry:** (Not looking up) Reading this book. (Closes book) Now I know all about animals.

**Jack:** (Enters) Hi, guys. What are you doing?

**Johnny:** Jerry's been reading this book. He says he knows all about animals.

**Jack:** Okay then, tell me, what animal can jump higher than the Empire State Building?

**Jerry:** (Thinks) I'll have to look it up. (He looks in book)

**Jimmy:** I don't think any animal can jump higher than the Empire State Building.

**Johnny:** (To Jerry) And I thought you knew all about animals!

**Jerry:** (Sheepishly) So did I. So, what animal can jump higher than the Empire State Building?

**Jack:** All of them. The Empire State Building can't jump!

## Applauses & Cheers

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- Alligator:** Everyone puts their arms out in front of their body palms together, open the jaws of the alligator by spreading the arms in vertical motion, slowly, then snapping the jaws shut very quickly. Do this three times!
- Banana:** "Peel bananas, peel peel bananas!" (Repeat twice. Pretend you're peeling a banana.) "Go bananas, go go bananas!" (Repeat twice. Jump around, spin in a circle, punch fists in the air.)
- Bear Hug:** Put arms around your own shoulders and give yourself a big hug.
- Bobcat:** Stand up, give a loud "Meow!" three times.
- Elephant:** Let your arms act as a trunk, waving it in front of your face. Then raise your arms up and make trumpeting noises.
- Giraffe:** Stretch your neck up, stand on tip toes, "That was out of site!"
- Monkey:** While semi-squatting, raise your left hand to the ribs under the left armpit, and the right hand to the ribs under the right armpit. Make scratching motions while hopping up and down and yelling "Eek, Eek!"
- Tarzan:** "I like bananas (pantomime eating a banana), coconuts (throw a coconut), and grapes (eat grapes.) That's why they call me (yell next part) **Tarzan of the Apes!**"
- Tiger:** That was G-R-R-R-R-R-R-E-A-T!
- Zebra:** "Zee-bra, zee-bra, ZEEEEEEEE-BEST!"

### **Frog Pond Cheer**

Divide into three groups.

Group 1, using high voices = "Tomatoes, tomatoes, tomatoes"

Group 2, with medium voice = "Potatoes, potatoes, potatoes!"

Group 3, with deep bass voices = "Fried bacon, fried bacon, fried bacon!"

Rehearse with each group; then add one group at a time.

### **Cheers**

2, 4, 6, 8,  
Jungle Adventure we can't wait,  
(Make an animal sound)  
Den \_\_\_\_!

Lions, Tigers, Cheetahs too,  
Den \_\_\_\_, Den \_\_\_\_  
Here's looking at you!

Jungle Adventure here we come,  
Den \_\_\_\_, Den \_\_\_\_,  
Is # one!

On safari we shall go,  
What will we see?  
No one knows!  
Go Den \_\_\_\_!

## Run-Ons

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Cub 1: Where do wild animals play?

Cub 2: On the jungle gym!

Cub 1: Why are you wearing that green string?

Cub 2: To keep the lions away.

Cub 1: But there are no lions around here.

Cub 2: See how well it works?

Cub 1: How can you lift an elephant?

Cub 2: Put an acorn under him and wait twenty years.

Cub 1: What business did the father ape want his son to go into?

Cub 2: The monkey business!

Cheetah: I'm a great jumper

Rhino: I can jump too. I bet I can jump higher than that tree.

Cheetah: This I gotta see.

(Rhino jumps a little hop)

Cheetah: That higher than a tree?

Rhino: Sure, that tree can't jump at all.

Cub 1: What's the best year for a kangaroo?

Cub 2: Leap year!

Cub 1: (runs in yelling) They're after me! They're after me!

Cub 2: Who's after you?

Cub 1: The monkeys! They think I'm bananas!

Cub 1: Can you name 9 animals from Africa?

Cub 2: Sure, 8 elephants and a lion.

Cub 1: Hello, operator. I'd like to speak to the King of the Jungle.

Cub 2: I'm sorry sir, but the lion is busy.

Cub 1: What's worse than a giraffe with a sore throat?

Cub 2: That's a hard one.

Cub 1: A centipede with athlete's foot.

Cub 1: Why can't you get two elephants into a pool at the same time?

Cub 2: They only have one pair of trunks.

Cub 1: What do you get when you cross a tiger with a parrot?

Cub 2: I don't know, what?

Cub 1: I don't know either, but when it talks, you better listen!

Cub 1: Ask me if I'm a rabbit.

Cub 2: Okay. Are you a rabbit?

Cub 1: Yes. Now ask me if I'm a beaver.

Cub 2: Are you a beaver?

Cub 1: No silly. I already told you I was a rabbit.



## Songs

### **Jungle Song**

*(Tune: Johnny Comes Marching Home)*

The jungle Safari to us it calls  
Hurrah! Hurrah!  
With Tarzan, natives and animals.  
Hurrah! Hurrah!  
The Great White Hunter who moves so slow  
The Medicine Man of the Congo,  
And we'll all be there  
When the Jungle comes to call

### **Where has our Safari Guide Gone?**

*(Tune: Where, oh where, has our little dog Gone)*

Oh where, oh where, has our Safari guide  
Gone,  
Oh where, oh where can he be?  
With the map and gun he was on the run  
'Cause a rhino chased him up a tree!

### **Cub Scouts on the Trail**

*(Tune – Yankee Doodle)*

Our Cub Day Camp went on a trek,  
A safari we were seeking.  
The trails we climbed were steep and long,  
The memories were worth keeping.  
Brave and fearless on the trail,  
Loyal Cub Scouts, too.  
Chart the course and keep in step  
There's lots of things to do.

### **Long-Necked Giraffe**

*(Tune: Three Blind Mice)*

Long-necked giraffe, long-necked  
giraffe,  
You make me laugh, you make  
me laugh.  
It's true you can reach to the  
highest tree,  
But it's hard bending down to  
talk to me,  
'Cause your neck is too long for your  
body,  
Long-necked giraffe.



### **Tarzan of the Apes**

*(Tune: Battle Hymn of the Republic)*

I like bananas, coconuts and grapes  
I like bananas, coconuts and grapes  
I like bananas, coconuts and grapes  
That's why they call me  
(yell) TARZAN OF THE APES!  
Repeat softer and softer except for the last line.  
Hand motions:  
Banana - peeling motion  
Coconut - picking it from a tree  
Grapes - picking off vine and popping in your  
mouth.

### **The Feet of the Hippo**

*(Tune: The Wheels on the Bus)*

The feet of the hippo go thump, thump, thump,  
Thump, thump, thump, thump, thump, thump.  
The feet of the hippo go thump, thump, thump,  
All thru the day.  
The nose of the hippo goes snort, snort, snort,  
Snort, snort, snort, snort, snort, snort.  
The nose of the hippo goes snort, snort, snort,  
All thru the day.  
The tail of the hippo goes swish, swish, swish,  
Swish, swish, swish, swish, swish, swish.  
The tail of the hippo goes swish, swish, swish,  
All thru the day.

Try adding some other animals as well

### **Hippo**

*(Tune: Harrigan)*

H - I - double P - O, is short for hippopotamus  
Nice and fat he's roaming the Savannah,  
In the hot sun workin' on his tan-a.  
H - I double P - O, is quite a guy you'll see,  
Loves to play all the day  
Never one to stir up a fuss  
Hippopot - a - mus!!



## Songs

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### **Take Me Out to the Jungle**

*(Tune of "Take Me Out to the Ball Game")*

Take me out to the jungle  
Let me walk in the weeds.  
Hiking the trails lined with tow'ering trees  
Flowers abloom in the high climbing vines  
We'll seek bugs, birds and monkeys,  
Magpies, fly's and snakes.  
Many things we will I-den-ti-fy  
On our jungle tour!

### **Jungle Song**

*(Tune: My Bonnie)*

Now this is the tale of the jungle,  
With Mowgli, the Wolves, and Baloo,  
The story was written by Kipling,  
And some words in Cub Scouting came too.

#### **Chorus:**

Wolf, Bear, Akela  
These words in Scouting came too, came too.  
Wolf, Bear, Akela  
These words in Cub Scouting came too.

Akela, that's our Cubmaster  
The Wolf and the Bear are Cub ranks.  
Cub Scouting was based on the jungle,  
And to Kipling we all give our thanks.  
CHORUS

### **The Jungle Fair**

*(Tune: Animal Fair)*

We went to the jungle fair.  
The birds and the beasts were there.  
The big baboon, by the light of the moon,  
Was combing his auburn hair.  
The monkey fell out of his bunk,  
And slid down the elephant's trunk, whee!  
The elephant sneezed, and fell on his knees,  
And what became of the monk, the monk?

### **Elephants Have Wrinkles**

*(Tune: I'm a little Teapot)*

Chorus:

Elephants have wrin-kles, wrin-kles, wrin-kles,  
Elephants have wrin-kles, wrinkles everywhere.  
Elephants have wrin-kles, wrin-kles, wrin-kles,  
Elephants have wrin-kles, wrinkles everywhere.  
On their toes,  
No one knows, Why-y-y-y.

### **Make Believe**

*(Tune: I've Been Working on the Railroad)*

Let's pretend we're on a safari  
hunting lions and more,  
Let's pretend we're in the jungle  
Seeking wild animals galore,  
Or would you rather go sight-seeing  
While riding in a jeep east to west?  
No matter what we are pretending  
Our brains will meet the test.  
It's fun to make believe,  
It's fun to make believe,  
It's fun to make believe and pretend.  
It's fun to make believe,  
It's fun to make believe,  
It's fun no matter what our age.

### **The Jungle Hokey Pokey**

*(Tune: Hokey-Pokey)*

You put your Tiger foot in,  
You put your Tiger foot out,  
You put your Tiger foot in,  
And you shake it all about.  
You do the Hokey-Pokey  
And you turn yourself around.  
That's what it's all about.  
(More verses: Monkey's hand; Zebra tail;  
Giraffe's neck; Toucan beak; Elephant's trunk; Lion's mane, etc.)

## Songs

### Safari

*(Tune – If You're Happy and You Know It)*

If you're a Tiger and you know it,  
Growl out loud  
If you're a Tiger and you know it,  
Growl out loud  
If you're a Tiger and you know it,  
Then your growl should really show it  
If you're a Tiger and you know it,  
Growl out loud!

If you're a Wolf and you know it,  
Howl out loud.

If you're a Wolf and you know it,  
Howl out loud.

If you're a Wolf and you know it,  
Then your howl should really show it  
If you're a Wolf and you know it,  
Howl out loud!

If you're a Bear and you know it,  
Shake your paw.  
If you're a Bear and you know it,  
Shake your paw.  
If you're a Bear and you know it,  
Then your mighty claws should show it  
If you're a Bear and you know it,  
Shake your paw!

If you're a Webelos and you know it,  
Shout Good Turn.

If you're a Webelos and you know it,  
Shout Good Turn.

If you're a Webelos and you know it,  
Then your helping hands should show it  
If you're a Webelos and you know it,  
Shout Good Turn!



### On Safari

*(Tune: Found a Peanut)*

On safari, on safari,  
On safari yesterday  
Yesterday, on safari,  
On safari yesterday  
Spied an elephant  
Spied an elephant  
Spied an elephant  
Spied an elephant walking by

3. He heard a lion...roaring loud.

4. It stampeded...on my foot.

5. It crushed my toe..."ee ow"

6. Called doctor...Livingstone.

7. He was trekking...Africa.

8. Sent in Stanley...what a guy.

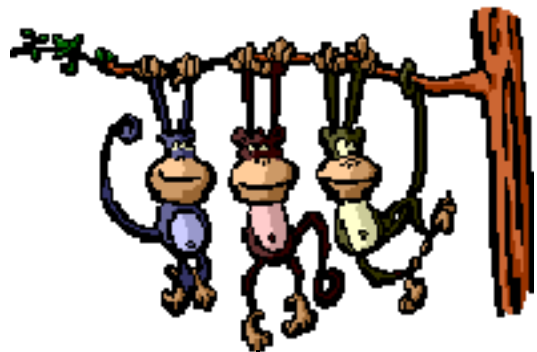
9. I can walk now...with a limp.

10. On Safari , On safari....

### Monkey See, Monkey Do

*(Tune: Jingle Bells)*

Monkey see, monkey do  
Just the same as you.  
If you blink, then he will blink,  
He likes to copy you.  
Monkey see, monkey do  
Just the same as you.  
If you blink, then he will blink,  
He likes to copy you.



## Songs

### **Cub Scout Went on Safari**

*(Tune: The Bear Went Over The Mountain)*

The Cub Scouts went on a safari,  
The Cub Scouts went on a safari,  
The Cub Scouts went on a safari,  
to see what they could see.

The first thing they could see,  
the first thing they could see,  
Were a bunch of lions and zebras,  
a bunch of lions and zebras,  
A bunch of lions and zebras,  
were the first things they would see.

The next sight that they saw,  
The next sight that they saw  
Was a tiger sharpening his long, sharp  
claws,  
A tiger sharpening his long, sharp claws,  
A tiger sharpening his long, sharp claws,  
was all that they could see.

Their next exciting adventure,  
Their next exciting adventure,  
Their next exciting adventure,  
was watching an elephant herd.  
And then they looked to the right,  
and what an exciting sight,  
There they saw a bunch of monkeys,  
They saw a bunch of monkeys  
They saw a bunch of monkeys, a swinging  
in the trees.

### **Jungle, Jungle, Safari**

*(Tune: Twinkle, Twinkle Little Star)*

Jungle, Jungle, Safari  
Far away in Africa  
Kal-a-har-i Desert's hot  
We trekked for miles, in the sun  
Water, water, I need some  
Sand for miles, this song is done.

#### ***Different version:***

Jungle, Jungle, Safari  
For adventure, it's the best  
A Zam-be-zie River trip.  
Ride in canoes, see the sights.  
Saw the hippo, and the crocks,  
Found the rapids,  
Now I have to swim like a duck!

### **In the Jungle (The Lion Sleeps Tonight)**

*Divide the room in half with half doing the weemawehs and the rest singing the verse*

A-weema-weh, a-weema-weh, a-weema-weh,  
a-weema-weh  
A-weema-weh, a-weema-weh, a-weema-weh,  
a-weema-weh  
*Clap on the "weem"*  
*This part continues as the rest sing the verse and snap fingers on the "weh"*

In the jungle, the mighty jungle  
The lion sleeps tonight  
In the jungle, the mighty jungle  
The lion sleeps tonight  
A-wee-ee-eee, a-wee-um-uma-weh  
Near the village, the peaceful village  
The lion sleeps tonight  
Near the village, the peaceful village  
The lion sleeps tonight  
A-wee-ee-eee, a-wee-um-uma-weh  
Hush my darling, don't fear my darling  
The lion sleeps tonight  
Hush my darling, don't fear my darling  
The lion sleeps tonight  
A-wee-ee-eee, a-wee-um-uma-weh

### **Take Me Out To The Forest**

*(Tune: Take Me Out To The Ballgame)*

Take me out to the forest.  
Let me hike in the wild.  
Show me a skunk and a few bear tracks.  
I won't care if I never come back.  
But it's look, look, at your compass.  
If it rains, then you're wet.  
And it's ouch, slap, sting and you're bit  
In the great outdoors.





## Audience Participation

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### **Mowgli Learns the Law of the Pack**

Divide the audience into 6 groups. Assign each group one of the words listed below. When their item is mentioned in the story, the assigned group should shout the designated saying. Have a practice session before starting the story.

**MOWGLI:** “I’m ready to learn!”

**AKELA:** “Leader of the Pack”

**BALOO:** GROWL

**WOLF (and WOLVES):** HOWL

**PACK:** “Do Your Best”

**JUNGLE:** screeching sounds like monkeys

Long ago in the **JUNGLE** of India a small boy was separated from his family when his village was raided by the fierce tiger, Shere Khan. Amazingly, the boy was found and cared for by a family of **WOLVES** who lived in the **JUNGLE**. The **WOLVES** named the boy **MOWGLI** and welcomed him as one of their own **WOLF** cubs.

The wise leader of the **WOLF PACK** was named **AKELA**. The **WOLF** family asked him if **MOWGLI** could join their **PACK**. At the next **PACK** council **AKELA** asked, “Who speaks for this cub?” At first there was no answer, but finally **BALOO**, the wise, old brown bear who taught the **WOLF** cubs the Law of the **PACK**, stood up on his hind paws and said, “I speak for the mancub. I, **BALOO**, will teach him the Law of the **PACK**.”

So, **AKELA** accepted **MOWGLI**, the man-cub into the **PACK**. And this is how **MOWGLI** came to live with the **WOLF** family in the **JUNGLE** and learn the ways of a **WOLF** cub.

As **MOWGLI** grew older, he learned the ways of the **JUNGLE**, too. **BALOO** taught **MOWGLI** and the **WOLF** cubs about the dangers of the **JUNGLE** and the secret language of the **JUNGLE** animals. They learned which animals were friends, like Bagheera, the black panther, and which were not, like Shere Khan, the tiger.

**BALOO** told **MOWGLI** to always listen to and follow **AKELA**, the **WOLF** leader. **BALOO** also taught **MOWGLI** to always think of the other **WOLF** cubs in the **PACK** and to take care of each other. The wise bear showed **MOWGLI** that the **WOLF** cubs in the **PACK** can learn things from each other when they work and play together. The **WOLF** cubs and **MOWGLI** learned to help others in the **JUNGLE**, too.

Though **BALOO** did his best to teach **MOWGLI** how to stay safe in the **JUNGLE**, there were times when the man-cub got into trouble. **MOWGLI** discovered that he needed **AKELA**, **BALOO**, and his older friends in the **JUNGLE** to teach him things that would protect him. If he followed the Law of the **PACK**, one day **MOWGLI** would become wise like his leaders in the **JUNGLE**.

### **The Mighty Hunter**

**Lion:** Loud roar

**Tarzan:** “A-aahhh (Tarzan yell)”

**Cheta:** “Chee, chee, chee,” with chimpanzee movements

**Mighty Hunter:** “Ready, aim.”

Last August, a **MIGHTY HUNTER** decided to go on a **LION** hunt in the jungles of Africa. The **MIGHTY HUNTER** wanted more than anything to get the head of a **LION** for a trophy. After

## Audience Participation

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getting all his equipment together and saying good-bye to his friends, this MIGHTY HUNTER boarded the plane to Africa for an exciting LION hunt.

A long flight brought the MIGHTY HUNTER to the jungles and who should meet the plane, but TARZAN and his chimpanzee friend CHETA. The MIGHTY HUNTER was delighted to meet the famous TARZAN, and CHETA proved to be such fun to play with, the MIGHTY HUNTER almost forgot about going on the great LION hunt.

The following morning, TARZAN woke the MIGHTY HUNTER, telling him CHETA was ready for breakfast. After a fantastic breakfast of toast, eggs, bacon, milk, and fresh fruit, the MIGHTY HUNTER prepared himself for the LION hunt. With his jungle hat on his head and his gun in hand, the MIGHTY HUNTER, TARZAN, and CHETA started out in the jeep to look for a LION.

It was almost noon when CHETA started making strange noises and jumping up and down wildly. TARZAN who knew CHETA's moods, told the MIGHTY HUNTER that CHETA could smell a LION. The MIGHTY HUNTER took a deep breath and felt himself breathing faster and faster. Just about that time, TARZAN had stepped out of the jeep with CHETA close by his heels. The MIGHTY HUNTER followed and, watching ever-so-closely, saw TARZAN point to a group of trees about sixty yards away.

Almost hypnotized, the MIGHTY HUNTER, TARZAN, and CHETA watched as a tiny LION cub made his way toward them. TARZAN carefully led the way to the tiny cub, picked him up, and proceeded cautiously to the clump of trees. There the MIGHTY HUNTER saw the mother of the cub dead on the ground. Some animals had evidently killed the mother LION while she tried to protect the baby cub. The animals had heard the jeep coming and had run away. The MIGHTY HUNTER realized they had saved the life of the tiny LION cub. TARZAN was not surprised when the MIGHTY HUNTER announced his hunting trip was over. Instead of the MIGHTY HUNTER taking home a LION head trophy, he took home a real live LION cub for the zoo so that the LION cub could receive proper care and many people could enjoy watching the LION cub grow up.

But what a surprise, as he walked up the boarding ramp to the plane to go home, CHETA ran after him, gave him a kiss, right on the cheek of the MIGHTY HUNTER.

### **Why Gorillas Don't Have Tails**

TAIL/TAILS ..... Place hand behind back and wave like a tail, and say "Swish, Swish"

GORILLA..... "Look at me"

ELEPHANT..... Use arms as trunk and make elephant trumpeting noise

PARROT..... Arms as wings, "Caw, caw"

MONKEY..... Scratch sides, make monkey noises

LION..... Shake head and roar

JUNGLE..... All sounds and actions together

Did you know that long ago when the JUNGLE... was young, GORILLAS... were born with long, beautiful, bushy TAILS.... Their TAILS ... were more useful than the MONKEY'S... more expressive than the LION'S... more colorful than the PARROT'S... and stronger than an ELEPHANT'S... trunk.

That would've been okay with the rest of the JUNGLE... animals, too, except that the GORILLAS... were always showing off every chance they got. When the LIONS... were gently

## Audience Participation

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swaying their TAILS... so that all would know they were content, the GORILLAS... would sit next to them and make their TAILS... move in such a way that it looked like dancing.

When the MONKEY'S... would hang from the trees by their TAILS... so their hands and feet were free to peel bananas, the GORILLAS... would do them one better and actually peel their bananas with their TAILS... while they swung back and forth with their feet, teasing the MONKEYS...

When the ELEPHANTS... would work hard to lift a fallen tree from their path, the GORILLAS... would want to play tug-of-war with them, and of course, the ELEPHANTS... always lost to the superior strength of the GORILLAS'... TAILS...

The PARROTS... were tired of hearing about how gorgeous the GORILLA'S.... TAILS... were, after all, the colors of the PARROT... were very pretty, too. One PARROT... decided to trick the GORILLAS... Into hiding their TAILS...

He told all the other JUNGLE... animals that he had overheard the villagers planning to come and a steal the GORILLAS'... TAILS... . Soon the story spread throughout the JUNGLE... to the GORILLAS... who took off their TAILS...and hid them deep in the JUNGLE...

From then on, whenever a LION... MONKEY... PARROT... or ELEPHANT... saw a GORILLA... with his TAIL... on, they would remind him of the villagers. And to this day, the GORILLAS... are still hiding their TAILS... much to the pleasure of all the other JUNGLE... animals. At least, that's the TALE... a PARROT... told me.

### **Ging Gang Gooli**

The story of THE GREAT GRAY GHOST ELEPHANT. (Divide group into 4 parts to sing Ging Gang Gooli)

In deepest darkest Africa there is a legend concerning the Great Gray Ghost Elephant. Every year after the rains the great gray ghost elephant arose from the mists and wandered throughout the land at dawn. When he came to a village he would stop and sniff the air, then he would either go around the village or through it. If he went around the village, the village would have a prosperous year, if he went through it there would be hunger and drought.

The village of Wat-cha had been visited three years in a row by the elephant and things were very bad indeed, and the village leader Ging-ganga, was very worried, as was the village medicine man Hay-la-shay. Together they decided to do something about the problem.

Now Ging-ganga and his warriors were huge men with big shields and spears and they decided to stand in the path of the elephant and shake their shields and spears at it to frighten it off.

Hay-la-shay and his followers were going to cast magic spells to deter the elephant by shaking their medicine bags as the elephant approached, which made the sound shallawally shallawally shallawally. Very early in the morning of the day the Great Gray Elephant came the villagers gathered at the edge of the village. On one side were Ging-gana and his warriors (indicate right side of camp fire circle) on the other was Hay-la-shay and his followers (indicate left side of camp fire) As they waited the warriors sang softly about their leader; Ging Gang Gooli, Gooli, Gooli, Gooli Watcha, Ging Gang Goo Ging Gang Goo, Ging Gang Gooli, Gooli, Gooli, Gooli Watcha, Ging Gang Goo Ging Gang Goo. As they waited the medicine men sang of their leader; Hayla, Hayla Shayla. Hayla Shayla Hayla Ho-o-o! Hayla, Hayla Shayla Hayla Shayla Hayla Ho-o-o! And shook their medicine bags, shallawally shallawally shallawally shallawally.

And from the river came the mighty great gray elephant's reply (Have all the adults do this)

Oompah, Oompah, Oompah, Oompah! The elephant was coming closer so the warriors beat their

## Audience Participation

shields and sang louder, (signal warriors to stand and beat thighs in time) Ging Gang Gooli, Gooli, Gooli, Gooli Watcha Ging Gang Goo Ging Gang Goo Ging Gang Gooli, Gooli, Gooli, Gooli Watcha Ging Gang Goo Ging Gang Goo.

Then the medicine men rose and sang loudly Hayla, Hayla Shayla Hayla Shayla Hayla Ho-o-o! Hayla, Hayla Shayla Hayla Shayla Hayla Ho-o-o! And shook their medicine bags shallawally shallawally shallawally shallawally.

And the mighty great gray elephant turned aside and went around the village saying, Oompah, Oompah, Oompah, Oompah! There was great rejoicing in the village and all the villagers joined together to sing,

GING GANG GOOLI.....

Ging gang Gooli, Gooli, Gooli, Gooli, watcha

Ging gang goo, ging gang goo

Ging gang Gooli, Gooli, Gooli, Gooli, watcha

Ging gang goo, ging gang goo.

Hayla, hayla shayla,

Hayla Shayla, hayla ho-o-o

Hayla, hayla Shayla,

Hayla Shayla hayla ho.

Shully wully, Shully wully, Shully wully, Shully wully

Oompah, Oompah, Oompah, Oompah, Oompah, Oompah.

### **Rainforest Orchestra**

Cub Scouts can make a rainforest orchestra using just their bodies! Introduce each sound and assign to one boy (or a part of the audience). Try having just one sound at a time, then add each sound in turn, with all the sounds together. You could also have the audience do the orchestra sounds, and let the boys use their rain sticks during the “height of the storm.”

- ☐ Rub palms together (wind)
- ☐ Snap fingers slowly (first drops of rain)
- ☐ Clap hands, vary rhythms (steady, light rain)
- ☐ Slap thighs (heavy rain)
- ☐ Stamp feet (downpour)

**Rainforest Orchestra Variation:** Have the boys choose whether they want to make the sounds of rain, birds or insects in the jungle. You might even add larger animals. Make sure you have a good mix of sound – boys can switch places so everyone can do various sounds. Each sound should stand in the same section. Have each section practice once. Now point to the various sections and have them produce their rainforest sounds. Have them get softer or louder by using hand signals. Try having everyone make their sound at the same time, or having one section louder than the others. Try making “daytime” sounds and “nighttime” sounds. What sounds would you hear if a predator was coming close? You could also check out a National Geographic or nature video that has those sounds and compare them to your own orchestra. Tape the sounds of your “orchestra” and use it for background music at the gathering activities.



## Audience Participation

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### The Story of a Pack – Like Ours?

Divide the audience into 5 groups (or use the Dens and Parents). Assign each group one of the words listed below. When their item is mentioned in the story, the assigned group should shout the designated saying. Practice as you make assignments or have a practice session before starting the story.

**TIGER** - "They're Great!"

**WOLF** - (your best wolf howl)

**BEAR** - "Grrrr, grrrrr!"

**WEBELOS** - "To the top!"

**PARENTS** - "I'll help, I'll help!"

Everyone joins in on this next one -

**PACK** - "We're #1

Once upon a time there was a pretty good **PACK** who did a lot of things and had a lot of fun. The **PACK** had a few new **TIGERS** who had just joined the **PACK** with a lot of other boys waiting to join. There were also a few **WOLF** Cub Scouts, who were eight years old. Most of the Cub Scouts in the **PACK** were **BEARS**, who were 9 years old and some of these **BEARS** were almost 10 years old. After a Cub has been a **TIGER**, **WOLF**, and **BEAR**, he becomes a **WEBELOS**. **WEBELOS** means We'll be loyal Scouts. The **WEBELOS** program differs from the **TIGER**, **WOLF**, and **BEAR** because it prepares the **WEBELOS** Scout to be a Boy Scout. The **WEBELOS** uniform is different, too. The **TIGERS** learn to Search, Discover & Share with their **PARENT** partners. **WOLF** and **BEAR** Scouts work on achievements and electives for gold and silver arrows with their **PARENTS**. The **WEBELOS** work toward activity pins.

All these awards are presented at the **PACK** meeting for all the **PARENTS** to see. The **PACK** was going along real well until summer came and a few **PARENTS** moved. The **PACK** now greatly needs **PARENTS** of the **TIGERS**, **WOLVES**, **BEARS**, and **WEBELOS** to help the **PACK**. The **PACK** needs the **PARENTS'** help so the **PACK** can grow and continue to provide lots of fun for the **TIGER**, **WOLF**, **BEAR** and **WEBELOS** Scouts!

The **PACK** can't do its best job with only a few **PARENTS** doing everything, so **PARENTS**, help your **TIGER**, **WOLF**, **BEAR** and **WEBELOS** Scouts get a better program of fun and adventure in our **PACK** by volunteering now. What do you say, **PARENTS**?

### Left Right Jungle Story

Have everyone get into a big circle. With this story, you will need to have a patch or something that you can give to everyone so that they have something to pass to the person either to the right or left of them.

As you read the story, when you say the word **LEFT**, the group will pass their patch to the left. If you say **RIGHT**, they will pass it to the right. Read on and have some fun!

## Games

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### **Safari Slurp Game**

Place animal crackers/cookies in a pile beside a small bowl. Have straws available for each player, along with a stopwatch, or a watch with a second hand. Using the straw as a vacuum, each contestant tries to pick up the animals and drop them into the bowl. The student with the fastest time wins.

### **Safari Hat Mania**

This is the same idea as musical chairs. Place Safari Hats in the middle of the floor. Play some music, turn off the music and everyone dashes to put a hat on their head. Have one less hat than kids so someone will not get a hat. Take out one hat each round until you have a winner.

### **Lions and Tigers and Bears, Oh My!**

Blow up several yellow, orange and brown balloons.

Scatter them all over the floor. The Cub Scouts must go on safari and try to sort the animals out and put them in separate corners.

#### **Try different rules:**

Blowing only, no hands;

Using hands only;

Using feet;

Using a feather.

### **First Aid Hike**

Prior to the adventure, the leader discreetly “hides” several different items that one would find in a first aid kit – water bottle, baggie filled with band-aids, small bottle of antiseptic solution or container of wipes, etc...As the Scouts walk along the path, have them discover the different items and discuss how and when each is used. At the end of the hike, have each Scout make his own take-along first aid kit from the supplies that were found along the trail. End with a discussion of why having a first aid kit handy is a good thing. Especially in the jungle.

### **Safari Relay**

Divide Scouts into two or three teams, depending on size, and put in lines. At a pack meeting, consider more teams. Each Scout in line is given the name of an animal that might be found in a jungle (if you're first in line, you're a tiger; second in line is a monkey, etc..). At signal, the first Scouts in the lines act like the animal they were assigned and try to travel a designated distance and return. Scouts can hop, crawl, run, pretend to fly, as long as that is the way the animal would travel. When the first Scouts return, the second Scouts act like their assigned animals to travel the distance and return. The game continues until all the Scouts have participated. The first team to finish wins.

### **Water the Elephants**

***This game is best played outdoors.***

Divide the group into two teams, and equip each team with paper cups. On a signal, the first person on each team dips his cup into a tub of water and races to a large empty soda bottle at the finish line. The boys must fill the bottle with water from their cups. The first team to fill their bottle wins.

### **Barrel Full of Paper Clip Monkeys**

**You'll need:** Large colored paper clips, a jar or tub or mug. Unfold/bend the paper clips into long S shapes and place in jar. Each player then dumps the “monkeys” into a pile, and,

## Games

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holding just one, tries to make the longest string by hooking others. When the string breaks, it's the next player's turn.

### **Waiter, There's a Monkey in My Soup!**

**Materials needed:** A brown balloon and a paper plate for each player, permanent markers. Give each boy a blown up balloon. Using the markers, have them decorate them to look like monkeys. Let dry. Create start and finish lines and divide the group into teams. Line the teams up relay style. The first boy races to the finish line and back, keeping his air-monkey perched on a paper plate. He must hold the plate waiter-style, with the arm up and the wrist cocked back. If the balloon sails to the ground, the boy must pick it up, put it back on his plate, and finish his leg of the relay by walking backwards. Before each team member starts his leg, his whole team must yell out, "Waiter, there's a monkey in my soup!" This continues until each member of the team has had a turn.

### **Safari Relay**

Prepare a set of cards ahead of time, listing different animals and describing their movement and/or sounds. Before the game begins, let boys demonstrate each animal's movement and sounds. Divide into two teams. Den chief or den leader stands at the opposite side of the room with a bag filled with a set of cards. First boy in each line races to the bag, chooses a card, then races back to the team moving and sounding like the animal whose card he drew. The next boy in line must guess what animal he is, then it's his turn to race to the other side and choose a card. First team with each person done wins.

### **Suggestions for actions:**

**Lion** – raise hands up in front of face, make clawing motions and growling;

**Kangaroo** – hops back to start

**Monkey** – scratches under arms and makes monkey sounds all the way back

**Elephant** – bend over with one arm out in front and waving from side to side

**Crocodile** – slithers along the floor on all fours, close to the ground and swaying from side to side

**Boa** – slithers along floor, stopping to twist body around three times as if squeezing something

***See how many animals and actions the boys can come up with!***

### **Feed the Elephant**

On a piece of cardboard about 20" square, draw a 10" circle in the center. This is the elephant's head. Draw in large ears and a trunk extending out to one side. At the end of the trunk, make a hole large enough to hold a small funnel. Tape the funnel in place from the back, then hang your "elephant" on the wall. Each player is given five peanuts to toss into the elephant's trunk. Play as teams or individuals.

### **Elephant Soccer**

Boys form a circle with legs wide apart and their arms hanging down in front of them, with hands clasped together to form a trunk. Leader rolls a ball across the circle trying to get it between a boy's legs. Boys must try to keep ball in the circle, using only their "trunks" to control the ball.

### **Dead Lions**

***This is a great game to play to get boys calmed down.*** Everyone becomes a lion, then they lie down with plenty of space between them. They are told that lions **sleep** about 20 hours a day, and they must lie there without making a sound – and the first boy who makes a sound will become a dead lion. It will only take a very short time before someone is sure to get the giggles or start making faces – you will soon have an entire pride of "dead" lions.

## Games

### **Buzz Circle Game**

Form a circle (big as you need). Objective is to be the last person left in the circle. The game is played by counting around the circle from one person to the next starting with the number one. But anytime you hit a number with a SEVEN in it you must say "BUZZ." If you do not say "BUZZ" when you should or if you forget to say "BUZZ" you sit down. Remember that means the number 7, 14, 21, 28, 35 etc.

### **Animal Collectives**

- Match the correct terms for groups with the following animals:

1. cackle		a. lions
2. troop		b. giraffes
3. leap		c. alligators
4. congregation		d. hippos
5. bask		e. tigers
6. shrewdness		f. hyenas
7. pride		g. leopards
8. streak		h. monkeys
9. zeal		i. crocodiles
10. barrel		j. rattlesnakes
11. tower		k. rhinos
12. bloat		l. elephants
13. memory		m. zebras
14. crash		n. cheetahs
15. rhumba		o. gorillas
16. coalition		p. apes



# Games

## ANIMAL COLLECTIVES ANSWERS:

- Match the correct terms for groups with the following animals:

1. cackle	<b>f</b>	a. lions
2. troop	<b>o</b>	b. giraffes
3. leap	<b>g</b>	c. alligators
4. congregation	<b>c</b>	d. hippos
5. bask	<b>i</b>	e. tigers
6. shrewdness	<b>p</b>	f. hyenas
7. pride	<b>a</b>	g. leopards
8. streak	<b>e</b>	h. monkeys
9. zeal	<b>m</b>	i. crocodiles
10. barrel	<b>h</b>	j. rattlesnakes
11. tower	<b>b</b>	k. rhinos
12. bloat	<b>d</b>	l. elephants
13. memory	<b>l</b>	m. zebras
14. crash	<b>k</b>	n. cheetahs
15. rhumba	<b>j</b>	o. gorillas
16. coalition	<b>n</b>	p. apes

## Code Wheels



## Recognition

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### Recognition is Respect Made Visible

#### **A Charge to Leaders - Sam Houston Area Council**

There are eyes upon you and they're watching night and day.  
There are ears that quickly take in every word you say.  
There are hands all eager to do anything you do,  
And a young man who's dreaming he can be a leader, too.  
You're a Cub Scout's idol. You're one of the very best.  
In his mind, you're somehow better than the rest.  
He believes in you devoutly, and in everything you do,  
He is waiting for the chance to act just like you.  
There's an energetic young man who believes you're always right.  
And his ears are always open; and he watches day and night.  
You are setting an example every day in all you do,  
For a Cub Scout who's waiting to grow up to be like you.

**Ceremony Materials** – pretend binoculars mounted on a display with the words – "Thanks for bringing adventure to our pack with your remarkable views."

**Cubmaster** – We have some leaders and parents with us tonight who have forged a path for our pack through the jungle of training and planning and we would like to thank them for taking the time to make sure they are presenting you Cubs with the very best program. We have the binocular award for them – for always keeping a close eye out for opportunities.  
(*Call adults forward, present award, lead cheer.*)

#### *Alice, Golden Empire Council*

Boys of any rank who haven't earned the **World Conservation Patch** could work on the requirements this month – and help to preserve the rainforest jungles of the world at the same time! Families new to scouting should be encouraged to participate in all activities- make sure they know the scouting vocabulary; new boys may need help to complete the Bobcat badge. Dens could write a story about their activities during the month – try putting out a Pack newspaper like the Mafeking Mail of Baden –Powell. Many of the advancement activities this month allow boys to follow in the footsteps of BP and the author of the Jungle Book, Rudyard Kipling.

#### **The Grand Howl Applause** – *Alice, Golden Empire Council*

Divide the audience into three groups, assign each group to a part, A-Kay-Lah. (Akela) As you point to the group, they should their part. End by having the entire group shout the complete phrase.

***This was known as the Grand Howl in early Scout history, and not only was the name Akela based on Kipling's Jungle book, but he wrote a description of how the howl should be done:***

"A-KAY-Lar with an accent on the second syllable which can be prolonged indefinitely. The initial A on the other hand is almost a grunt - 'Er'- Try this and you will see the beauty of the thing." - Rudyard Kipling

#### **Rainforest Cheer**

Divide audience into 5 groups.

- 1st.** Rubs palms together (wind)
- 2nd.** Snaps fingers slowly (first drops of rain)
- 3rd.** Claps hands, vary rhythms (steady, light rain)
- 4th.** Slaps thighs (heavy rain)
- 5th.** Stamps feet (downpour)

The Cubmaster points to the first group as they begin their action. Each group, once started, continues until the Cubmaster points at them a second time to stop. After the first group starts, the Cubmaster points to the second group, and then the third, and so on until all the groups are participating in a loud and crashing rain storm. Then the Cubmaster stops the groups in reverse order as the storm dissipates and calm returns.

## Recognition

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### **Taming of the Wild Lion**

Simulate having a chair and whip in hand. Hold chair out and crack whip and yell "Back, back, back!"  
Then Yell - "Help, Help, help, the lion has the whip.

### **Elephant**

Let your arms act as trunk. Wave it in front of your face. Raise your arm up and roar.

### **Monkey I**

Semi squat position. Raise hands to ribs under armpits. Make motions of scratching and  
Hop up and down saying, "Eeeek, Eeeek!"

Bees in this Beehive

Instruct everyone to start humming. Then as you raise your hands the humming gets louder.  
When you lower your hands the humming gets quieter.

### **Tony the Tiger**

Grrrrreat! (*What else would a Tony the tiger cheer be??*)

## Resource Disk

**Trading Cards** – make copies (front and back) of the trading cards. Put them in sets of 8 – all the same cards in each set. Give each boy a set of cards and have him “trade” with others until he has a complete set. You can explain to the boys that they need to introduce themselves and share with the person they are trading with something about them. Good gathering activity or lunch time activity.

**Songbook** – You can print this book and have lots of fun with theme related songs. To print the book back to back, do the following:

Cover/Back – print page

**Button Designs** – use buttons to help promote your Camp.

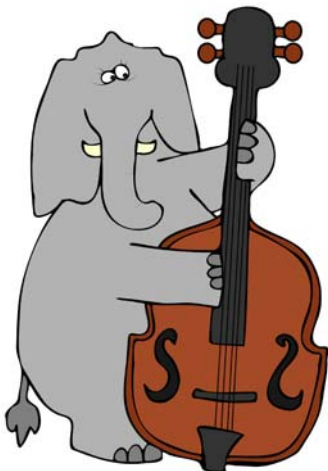
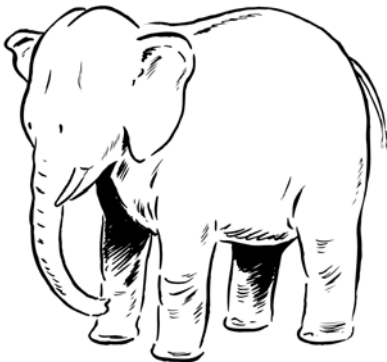
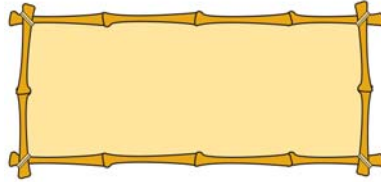
**Name tags** – here are some ideas for name tags for your Camp School or camp.

**Day Camp Bingo** – fun way to help stress the importance of Standards.

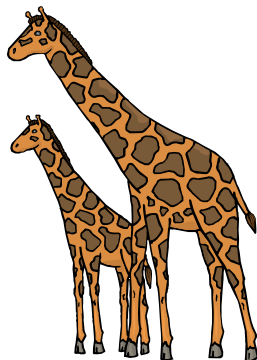
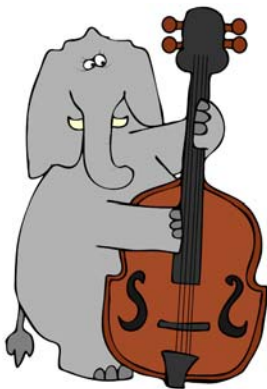
**Clipart** – use these graphics to liven up stations, newsletters, promotional material, etc.



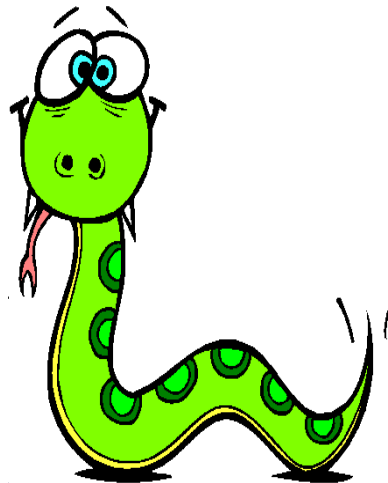
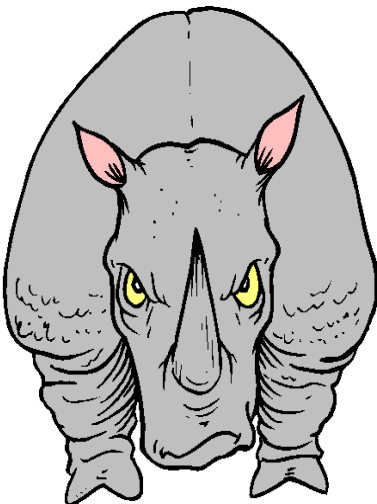
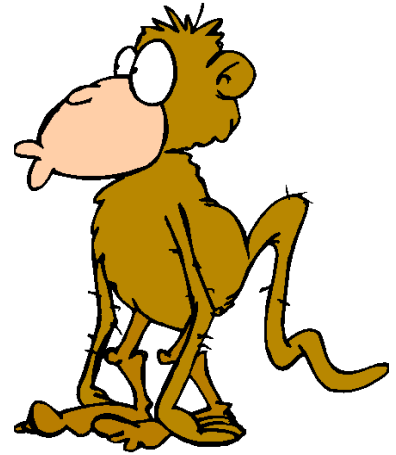
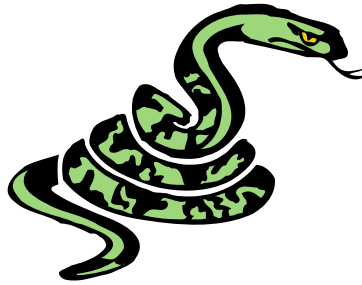
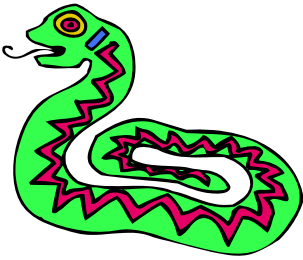
## Resource Disk







## Resource Disk



### Lion and Lamb Note Holders



Teach your kids the art of quilling, a decorative paper-rolling technique, then round up a set of these message-bearing spring icons.

#### Materials

- Colored paper
- Toothpick
- Card stock
- Glue
- Googly eyes
- Clothes pins (2 per note holder)
- Magnetic strip (optional)

**Total Time Needed:** 2-3 Hours

#### Instructions



1. For each, start by cutting a few dozen 1/8-inch-wide strips of colored paper, each at least 4 inches long. Curl each strip tightly around a toothpick.
2. Next, cover a rounded, 3-inch card stock body with glue and attach the curls. Cut out a card stock face and ears, adding googly eyes and other facial features, and glue them all in place. Allow the glue to dry.



3. For the legs, which also serve as note holders, glue 2 clothespins to the back of the body. Stand the critter on a table or attach magnetic strips to the back and stick it to your fridge, then post your message in the clips.



### Friendly Lion



Have a roaring time making a friendly feline craft.

#### Materials

- 16.9-ounce clear plastic soda bottles
- Bottle caps
- Craft knife
- Scissors
- Clear packing tape
- Hot-glue gun
- White rice (uncooked)
- White glue and water
- Tissue paper in assorted colors
- Paintbrush
- Waxed paper
- Craft foam in assorted colors
- Googly eyes
- Pushpin
- Pipe cleaner

**Total Time Needed:** 1 Hour

#### Instructions



1. **Form the body and legs:** With a craft knife and scissors (parents only), cut two 16.9-ounce bottles (with caps) in half. Use the scissors to trim one bottom piece to 3 inches and make cuts around the edge of the other. Slip the longer piece over the shorter one, then tape them together for the torso. For legs, trim the 2 top pieces as shown. Pour 1/3 cup of rice into each one, then tape the body atop the legs.

## Resource Disk

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2. **Add the head:** Cut a 3-inch section from the bottom of a third bottle, then trim it as shown and tape it on for the head. Tape over any large gaps.



3. **Cover the bottles:** Using the method described here, cover the lion with orange tissue paper.
4. **Add the details:** Hot-glue on orange and brown craft foam ears, paws, claws, nose, and muzzle outline, white craft foam teeth, googly eyes, and a fringe mane. Use a pushpin to make a small hole for the tail, then insert a piece of tan pipe cleaner with a bit of the fringe glued to the end, adding a dab of hot glue to secure the tail.

### Jungle Fun Toss

- 2 cups Cheerios® cereal
- 2 cups Apple Cinnamon Cheerios® cereal
- 2 cups Honey Nut Cheerios® cereal
- 1 ½ cups animal crackers
- 1 ½ cups small pretzel twists
- 1 ½ cups cheese-flavored snack crackers
- 1 package your favorite diced dried fruit mixture

*Directions* – Stir together all ingredients in large bowl. Store in an airtight container. Makes about 11 cups.

### Baboon Butter

- ¾ c. peanut butter
  - ¼ tsp. cinnamon
  - ½ c. raisins
  - 3 sm. very ripe bananas
  - 1 tbsp. shredded coconut
- Mash peanut butter and bananas. Add cinnamon, raisins and coconut. Blend well. Spread on fruit, crackers or bread.

## Resource Disk

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### **Bugs on a Log**

Cut celery into six-inch lengths and spread evenly with peanut butter or cream cheese. Put raisins (bugs) along the length of the celery in an uneven pattern. Or, leave the raisins off and let the Cubs add "bugs" to their very own logs at snack time.

### **Critter Crunch**

1 cup animal crackers

1 cup teddy bear-shaped chocolate or honey-flavored graham cracker

1 cup small pretzel twists

1 cup yogurt-covered raisins

1 cup candy-coated chocolate candies

10 colorful ice-cream cones , if desired

Mix all ingredients except ice-cream cones. Serve snack in cones. Store in covered container.

### **Jungle Snacks**

Snake Eggs - red and green seedless grapes

Beetle Wings - potato chips

Crocodile Teeth - apple wedges

Worms - Cut hot dogs into thin strips

### **Jungle Juice**

Serves 8

1 ripe banana, mashed

1 oranges, juice of

1 lemons, juice of

1 cups sugar

1 ½ cups water

#### *Directions*

Mix together and freeze. Fill large glass 1/3 full (or more) with frozen mixture and add 7-Up, Sprite, Ginger ale, etc

### **Monkey Mix**

1 1/4 cups dried bananas

1 cup dried papaya

1 cup dried mango

1/4 cup sliced almonds

1/4 cup coconut

1/4 cup mini chocolate chip

Mix all ingredients.

## Resource Disk

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### **CRAFTS**

#### **Rain Stick**

##### **Materials:**

- cardboard mailing tube or paper towel size tube
- finishing nails - about, almost as long as the tube is wide
- tape, cardboard pieces
- one to two cups rice or small beans,
- acrylic paint or markers to decorate tube.

##### **Instructions:**

1. Randomly hammer nails into the sides of a mailing tube.
2. Trace and cut out two round disks for the ends.
3. Secure one end of the tube with a disk and tape.
4. Pour rice or beans into the cylinder.
5. Then place a hand over its open end and tilt the tube to test the sound.
6. You can pour out some of the filler or add more until you have the sound you like.  
(If you want a slower-sounding fall, hammer in more nails.)
7. Cap the open end securing it with tape.
8. Now decorate the outside of the rain stick with acrylic paint or markers.
9. Once it is dry, tilt the stick, close your eyes, and listen to the sound of a rain shower trickling down the tops of the trees.

#### **Jungle Drum Slide**

Large brown barrel bead (with hole large enough for neckerchief)

Craft paints

Paint top, bottom and lacing on bead to make drum.

Decorate with symbols as desired.

#### **Jungle Mask Materials:**

Paper Plate

String

Scissors

Heavy Jute

Glue

Place plate on face, locate eye holes, and cut out. Attach string to sides for ties. Apply glue in circles around eyes. Attach jute by coiling around eyes. Make an oval coil for mouth. Make a small round coil where mouth and eyes meet for the nose. Cut several 6' pieces of jute, knot at one end and unravel. Stiffen with thinned glue. When dry, attach to edge of plate as shown. Cover any open areas of plate with pieces of jute.

#### **Call of the Wild**

2 clean and dry popsicle sticks

A long, wide blade of wild grass or a length of broken cassette tape

A rubber band.

Sandwich a blade of grass between the two popsicle sticks. Secure one end by wrapping the rubber band around it. You may want to decorate the outside of the popsicle sticks with permanent markers.

*How to Play:* Pinch the open end and blow through the caller as if playing a harmonica. To attract wildlife, sit quietly and blow into the caller repeatedly at the same rhythm and pitch as a baby crying, "Waaa waaa waaa."

## Resource Disk

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### **Jungle Rock Creatures**

*Materials* – smooth flat stones (clean and completely dry), acrylic paint, contact cement, yarn, pipe cleaners, broom straws, etc... for decorations

Paint rocks to look like jungle animals. Use the cement to glue rocks together if you would like a larger animal. Run a thin line of Elmer's glue around all the joints if you do cement rocks together to make a firm bond. Let Scout's use their imaginations to add features, such as yarn for a lion's mane, broom straws for whiskers, fur glued to wire and bent as needed for tails, cotton, and paper.

### **Treasure Pouch**

*Materials:*

1 square of orange felt  
1 each, black and white craft strip  
(gimp), 18" long  
2 each black, white and orange  
"pony" beads

scissors

single hole paper punch

*Directions:*

1. Cut a circle of felt, 6 ½" in diameter.
2. Punch an even amount of holes (12 to 16), around perimeter of felt circle, approximately ½" from edge. (See Diagram #1)
3. With both strands of craft strip (held together as if 1 strand), weave in and out of each of the small holes, starting from the outside.
4. When you finish, all the ends should be on the outside of the pouch.
5. Draw the strings tightly together, gathering the felt to form the pouch.

### **Frog Note Holder**

*You will need:*

13 large craft sticks;  
Cardboard for backing;  
Paint;  
Clothespin;  
Scrap felt;  
Short piece of string.

1. Cut out a piece of cardboard the width of two craft sticks and the length of one (or slightly smaller).
2. Glue two craft sticks to the cardboard (body). Glue two more on top of them, though slightly lower leaving space for eyes.
3. Cut out felt fingers and cut one craft stick in half for the feet.
4. Glue the rest of the frog together as shown. Glue on the clothespin.
5. Paint. Eyes can be painted or use wiggle eyes.
6. Attach a piece of string on the back behind the eyes to hang the frog.

## Resource Disk

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### Wart Hog Potato Planter

Materials:

1 potato  
4 golf tees  
2 thumbtacks,  
dirt,  
grass seeds.

1. Scoop out center of potato, leaving a solid shell.
2. Fill with dirt.
3. Scatter grass seeds (rye grass grows fast) over top of dirt.
4. Insert golf tees for feet and thumbtacks for eyes.
5. Set the potato creature near the light and water every other day and watch your wart hog grow.

### Braided Snake

Directions:

1. Hold snake with head at top and tail at bottom
2. Pass the bottom end or strip between strands 2 and 3 (figure 2)
3. Push resulting twist to bottom; go to top of strip and pass strand 1 over 2, 3 over 1, and 2 over
3. Now pass bottom end of strip between strands 2 and 3 (Figure 3) This completes one braid cycle (Figure 4)
4. To complete a 2nd braid cycle, work braid up to top of strip. Pass bottom end of strip between strands 2 and 3 (dashed arrow in figure 4). Again pass strands 1 over 2, 3 over 1, and 2 over 3. Now pass bottom end of strip between strands 2 and 3. Straighten braids. This completes two braid cycles. Note: To continue braiding more cycles, follow step 3 until strands are not long enough to complete another full cycle.
5. Slide 3 pony beads on tail to make rattle. Place glue on last bead to hold all in place
6. If desired, you can set a snap just below the head and before the "rattles" so that the snake can be worn as a bracelet.

Alternate Directions:

7. From head, begin braiding by crossing right over center then left over center alternately. 8. As you braid, unwind twist at bottom of tail that develops 9. Continue to braid and unwind until snake is braided to the end of the leather strands 10. Finish according to #5 & 6 above.

### Riddles

Cub #1: What did the mother turtle say to her baby turtle?  
Cub #2: You should come out of your shell!

Cub #1: What wild animals are best dressed?  
Cub #2: TIE-gers!

Knock-Knock.  
Who's there?  
Fashion.  
Fashion who?  
Fashion your seat belt – we're going on a great ride!

## Resource Disk

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Knock-Knock.

Who's there?

Owlet.

Owlet who?

Owlet you go first through the jungle!

Cub # 1: Did you hear about the tiger who ate a lemon?

Cub # 2: No, what about him?

Cub # 1: He became a sour puss.

Cub # 1: Do you know why lions roar?

Cub # 2: Of course. Because they would feel silly saying, "Oink!"

Cub # 1: I just spotted a leopard.

Cub # 2: Don't be silly they grow that way.

Cub # 1: What do you get when you cross an ape with a tiger?

Cub # 2: Tarzan stripes forever.

Cub # 1: What do you do with a blue elephant?

Cub # 2: Cheer him up.

Guide: I saw some panther tracks about a mile east.

Hunter: Good, which way is west?

Pat: Did you have any luck hunting tigers?

Mike: Yes, I didn't meet one!

Cub # 1: Why are you wearing that green string around your finger?

Cub # 2: To keep the lions away.

Cub # 1: But there are no lions around here.

Cub # 2: See how well it works?

Cub # 1: How do you know when an elephant likes you?

Cub # 2: It gives you a stamp of approval.

Cub # 1: How fast must you run if a tiger is chasing you?

Cub # 2: One step faster than the tiger.

Cub # 1: Why do elephant walk so slowly?

Cub # 2: Because they don't have jogging shoes.

Cub # 1: What did the cheetah say after he ate an ice cream cone?

Cub # 2: That hit the spot!

Cub # 1: What goes through the jungle without making a sound?

Cub # 2: A trail.

Cub # 1: What kind of animal eats with his tail?

Cub # 2: All kinds. They can't take them off.

Cub # 1: Why does a giraffe eat so little?

Cub # 2: He makes a little go a long way.

Cub # 1: Where do wild animals like to play?

Cub # 2: On the jungle gym

Cub # 1: With what big cat should you never play cards?

Cub # 2: The cheetah!

Cub # 1: Why do elephants paint their toenails red ?

Cub # 2: So they can't be seen when they hide in cherry trees.

Cub # 1: How do you know you have had elephants in the fridge?

Cub # 2: Footprints in the butter.

Cub # 1: How do you get two elephants in a pickup truck?

Cub # 2: One in the cab, one in the back.

Cub # 1: How do you get two mice in a pickup truck?

Cub # 2: You can't ... it's full up with the elephants.

Cub # 1: Why do Rhino's wear ripple-soled sneakers?

Cub # 2: To give the ants a chance

## Words of Wisdom

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Living with animals can be a wonderful experience, especially if we choose to learn the valuable lessons animals teach through their natural enthusiasm, grace, resourcefulness, affection and forgiveness.

— *Richard H. Pitcairn*

Love of animals is a universal impulse, a common ground on which all of us may meet. By loving and understanding animals, perhaps we humans shall come to understand each other.

— *Dr. Louis J. Camuti*

Use what talents you possess: the woods would be very silent if no birds sang there except those that sang best.

— *Henry Van Dyke*

From the oyster to the eagle, from the swine to the tiger, all animals are to be found in men and each of them exists in some man, sometimes several at the time. Animals are nothing but the portrayal of our virtues and vices made manifest to our eyes, the visible reflections of our souls. God displays them to us to give us food for thought.

— *Victor Hugo*

Behold the turtle. He makes progress only when he sticks his neck out.

— *James Bryant Conant*

If you can dream it, you can do it. Always remember this whole thing was started by a mouse.

— *Walt Disney*

The quizzical expression of the monkey at the zoo comes from his wondering whether he is his brother's keeper, or his keeper's brother.

— *Evan Esar*

Man, unlike the animals, has never learned that the sole purpose of life is to enjoy it.

— *Samuel Butler*

Every baby animal is unique and adorable, and there is no greater love than that between a mother and her young. It is the power of this love that explains why humans have always sought the company of young animals.

— *Anonymous*

Climb the mountains and get their good tidings. Nature's peace will flow into you as sunshine flows into trees. The winds will blow their own freshness into you... while cares will drop off like autumn leaves.

— *John Muir*

Emotional healing is a most amazing gift that's bestowed by our furry friends ... The choice to nurture a pet in our life can bring huge returns on our investment.

— *Chelle Thompson, Editor of Inspiration Line*

Nature always takes her time. Great oaks don't become great overnight. They also lose a lot of leaves, branches and bark in the process of becoming great.

— *Andrew Matthews*

Nature is not only all that is visible to the eye — it also includes the inner pictures of the soul.

— *Edvard Munch*



### ABOLISH BOREDOM CREATIVELY AT NCS!

#### **Presentation Pizzazz**

Change of presentation styles & techniques – Nothing is more boring than session after session of Power Point slides or 100 versions of Jeopardy. Help your training team utilize many different styles and training aids.

Change of scenery – without sacrificing too much time for relocation, use whatever your site has to offer by way of outsidelocations to break up the monotony of always sitting in the same place at the same table, etc.

Make note-taking easy. Provide handouts with key phrases printed, with one or two words missing in the phrase. (Or provide an outline format with main bullet points filled in, and blanks for fine points under each main topic. Then participants can “fill-in the blanks” as the presentation continues.)

Lead into your topic by creating a trivia test to test the participants’ knowledge of the subject. This can stimulate discussion and you’ve automatically created a handout. This is especially good for flag etiquette or uniforming.

Create a list of statements about your topic, and include some that are obviously false. Then play “Can you spot the imposter?” by having the audience identify the false statement. Make these increasingly harder as the game progresses, thereby stimulating discussion. This is especially good for topics such as uniforming, health & safety, youth protection, and others that deal with many rules & regulations.

Use costuming to reinforce the topic. For example, provide sunglasses or flashlights to the audience to adequately prepare them for a “spotlight” on important information.

Use a funny skit, run on, stunt, or response story to open a session. Use one that introduces the topic and brings out a key point – like a paragraph’s topic sentence. (For example: Use a skit to change “No way – no how” to “Know Way –

Know How;” or other plays on words to provide a segue to your topic.

Toss candy/trinkets into the audience based on correct responses. As always, be aware of peanut or other allergies.

Use unique ways to divide the audience into working groups. Print on slips of paper things like the four lines of the Law of the Pack, the Cub Scout Promise, or “mates” like salt/pepper, socks/shoes, lock/key. At a given signal, the participants have to find their “mates” or the rest of the Law of the Pack, etc., to form working groups. This is best if the “mates” are based in the learning experience so even this exercise educates: retention contributors (advancement, camping, training) all in one group, for example.

Use “stage whispers” if you are asking for responses.

Have a co-presenter “accidentally” reveal responses to the audience. This is a fun way of bringing out the information if participants aren’t far enough along in the subject matter.

Use phonics to highlight your point:

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Alliteration – repeating the first consonant – Budgets in the black bring big bonuses by behaving brilliantly.

Assonance – repeating vowel sounds – Stay and play all day, okay? Beating the heat is a neat treat: sunscreen beats sunburn.

Consonance – repeating consonant sounds at other than the first letter of the word – Jack and the pack will come back for their snack attack.

Acronyms make good memory tools: KISMIF!

Keep it simple, make it fun.

Keep it secret, make it fail.

Kids in Scouting, men in future.

Create a song. Reinforce your message by creating a song to help reinforce and facilitate learning. Always use songs found in the BSA songbook or approved for BSA use from the Public Domain. Provide words for the participants so they can sing along. Songs with action are usually well received.

Use Burma Shave signs to lead into the training area to create interest. A sample:

Frontier Daze Camp School

Let the fun begin

Here at camp school

Where we all learn and win,

When we learn the rules

Welcome to NCS!

Create commercials based on current popular commercials. “Hey, it’s Debbie’s phone. No bars here at Camp School, so we didn’t get the message that the pool had to be drained and Family Swim Night is about to begin. Wow, look at that Tiger Cub diving into the sand box!”

Hand out a trinket as part of your summary of the session.

Shoelaces at the end of the budget session indicate that they are in control of the “purse strings”.

Bite size Snickers are great too, because everyone needs to “snicker” from time to time.

Gum, caramel, or taffy can encourage the audience to “chew this over”.

A key chain can give them the “key to understanding”.

A slinky can remind us to be flexible.

If you use your imagination, these spirit awards (sometimes called “dingle dangles”) can provide good reinforcement for your topic. (see below for additional suggestions)

### **Staffing Pizzazz**

*Create an interchange of information and have the staff learn more about each other. Use introductory games during staff development:*

Staff identifies three specific interesting things about themselves. Gather in a circle and each person shares those items with the group. Later, ask who remembers the individual who fits that description.

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Modify the “going to the moon” game to fit the season’s theme. For example with “Frontier”, change the first person’s line to: “ My name is William, and I’m going to use a wagon.” To which the leader says, “Yes, you will be coming to the frontier.” The next person says, “My name is Joe and I’m going to use a horse.” The leader says, “No, I think you should choose a different item.” Solution? The individual must announce that they are using an object or item that begins with the same letter as their first name.

Have all introduce themselves by stating two true statements and one false statement. Then the rest of the team must guess which is false.

### **ICEBREAKERS**

Spirit Fingers & Jazz Hands appropriate recognitions for below.

#### **Cow, Alien, Tiger**

The object is to get all players doing the same motion without telling them that’s what you want. This is good to do at the beginning of a meeting where people don’t know each other and see if they are able to become a team fairly quickly.

On the count of three each player acts out one of the three. Cow has hand opened sticking out of the middle of stomach and mooing, Alien has finger antennas on top of head, making beeping noise, Tiger has claw like motion with growl.

- Change to Cow, Chicken, Pig for NCS (make signals accordingly)
- Change to Sheriff, Cowboy, Horse for NCS (make signals accordingly)

#### **Name Signals**

First you have to think of your name (pause for the laugh). Then the players are to think about a signal that describes them. It can be something they like to do or something they are wearing, like glasses. E.g., Jan wears glasses and her signal is hands circled around her eyes. Bob likes to fish, his signal is pretending to fishing. Jan makes the signal for Bob and calls his name. Bob calls the signal for another player and calls their name. On it goes until the last player makes Jan’s signal and ends the game. Speed it up and let the laughter begin.

#### **Group Juggle**

Materials Needed: 5 hand size balls

3 Balls alike (recommend Koosh type balls easy to hang onto)

1 Ball different color but alike to the 3 before

1 Ball different textured (recommend Koosh type ball)

Game:

- Circle the players together and have everyone say their name. One player begins as they make eye contact with another player and call their name and throw the ball. Once they have thrown, they make a cross on the front of themselves with their arms indicating that they have played. Ball can be thrown in any direction or across the circle. Once the ball has come back to the first player try the game again to make sure they have it and see if you can go faster this time.
  - Now try three balls going consecutively around following the same pattern as the first ball.
  - With a different color ball see if the players can go in the reverse direction of your pattern.

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- Now add back in the 3 balls going in the correct order.
  - If you dare, try adding the different textured ball sending it **around the circle** this time.
  - Really daring? Try all 5 balls at once!
- ORDER: 1 around, 3 in order of first, 1 in reverse

*Debrief: This is a good example of multitasking and being pulled in all directions. People wanting this and wanting that from you – how did you handle it? What was going on in your head as you played the game? What was the experience like and how can we achieve a better experience?*

*Important messages from the game:*

*Making eye contact -Taking care of each other-Making each other look good (total team effort)*

*Slowing down to make sure your connecting with whatever ball/info you send and receive.*

### **Staff Recognition Pizzazz**

Be sure your staff is recognized. See the NCS syllabus for ideas. In addition, at evening staff meetings, be sure to review the positive things that occurred.

During the day find time to interact with each staff member. One idea: deliver a bottle of chilled water to each one, or a novelty item to remind them they are appreciated.

Staff introductions may be done at the opening session, but may be added to when that staff member makes a presentation in front of the combined group. Note that you don't have to be the director to do this. Every staff member can participate in recognizing their peers. Go ahead! You'll get as much from the giving as they get from the receiving! Introducing the individual with special knowledge of the subject they are presenting will also encourage the participants to pay special attention.

### **Boy Pizzazz - Abolishment of Boredom – Examples to use “Back Home” to influence Boy Behavior**

Model different methods of keeping the audience engaged as they wait for the beginning of a session and demonstrate different methods or activities that can occur to distract the learners from the waiting process. These will provide additional materials that the participants will be able to duplicate in their camp situations when they return. These may be used during the gathering hour of the first day of NCS, the evening gathering the night prior, Cracker barrel time, Passing time before the next session begins, ETC.

*Small zip bags with activities:*

**Tangrams** (see *Cub Scout Leader How-To Book* for a pattern. Pre-cut the paper, provide topic suggestions, and have participants create designs.) In the Camp School environment, of course, use patterns related to the theme.

**Beans** Instructions: pick up one bean at a time and place it on the back of the other hand; compete with others to get the most on the back of the hand.) Have participants do the activity, then lead a Core Value discussion as a segue into the next topic.

**Paper fillers (word search, crossword puzzle, coloring sheets-** all theme related) Word Search makers are available online – you put the words in. Use theme-related words.

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Jungle theme words that can be used: animals, lions, snakes, jungle, rainforest, banyan tree, rubber tree, corkwood tree, ape, giraffe, cougar, safari, elephant, zebra, tiger, bird, spider, crocodile, etc.

**Additional paper fillers:** Mad libs (fill in the blank stories), matching memory games (create cards with two of each picture; turn the cards over, and each individual turns two-at-a-time upright. If they match keep the cards, if not turn them back over. Individual with the most matches, wins.)

**BEADIE critters.** Each individual is provided a bag with pre-cut string, pre-counted beads, and directions to create a bead animal or object related to the current jungle theme (horses, wagons, canoe, oxen, etc). Patterns are available online at sites such as <http://www.chadiscrafts.com/fun/beadie.html> or [makingfriends.com](http://makingfriends.com). Individuals may continue to work on their objects during the duration of the school.

### Simple Activities and Projects

Friendship bracelets are created by tying knots in hemp or by stringing beads on lanyard. The “friendship” concept is that another individual helps the first to tie their knots, as the bracelet is put onto the individual's wrist. Prepare neckerchief slides of plaster. These can be colored with markers while waiting. Easy and inexpensive to prepare: pour mixed Plaster of Paris into plastic candy molds (found at craft stores).

#### Games

- ✓ Puzzles (easy puzzles in a box)
- ✓ Deck of cards for card games
- ✓ Print out a small booklet of games (use the Cub Scout Leader How-To Book as a resource), that can be given to each leader and ready at a moment's notice to engage the boys.

#### Activities & Songs

- ✓ Have the *Cub Scout Songbook*, *Cub Scout Sparklers* and/or a Camp songbook prepared in-house, available for quick reference.
- ✓ Have a series of repeat-after-me songs available.
- ✓ Suggest that dens/individuals spend any “down” time by fine tuning the skit, song or presentation they will make at the camp-wide campfire.
- ✓ Scavenger hunt: Prepare a list of items to be searched for. For Jungle theme – a leaf that looks like a lizard, a stick that looks like a snake. Activities such as this can be done before sessions or during meal times. Select a time to have participants reveal their completed list and award prizes for participation.
- ✓ People scavenger hunt: Find the staff member who knows how to do a jungle craft (such as critter watching, plant or tree identification) Do this with a variety of skills. Prepare the list ahead of time by surveying your staff for correct responses. Before Camp begins, prepare a sign-up sheet with topics and have each staff person indicate if they have experience with that skill.

#### Spirit Awards/Tokens

To reinforce topics (or in a camp setting the completion of a task, den recognition, or individual recognition), prepare spirit tokens (dingle dangles) that can be added to den flags and/or necklaces, pins or nametags. Each will be attached with a pin or string for tying onto the object:

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- ✓ Tokens can be items like whistles, plastic coins, plastic compasses, or small cars, but try to make them theme-related.
- ✓ Look for good deals through online sources such as Oriental Trading or US Toy and by visiting a local dollar store.
- ✓ Foam core cut into shapes related to the theme or topic (jungle animals, etc.)
- ✓ Stiff felt cut into shapes related to the theme or topic. Easy to write words such as "Scheduling," "Camper Security," or "Promotions," etc.
- ✓ Cardstock paper with a bulls-eye on it, may be prepared for all who participate in BB gun shooting or archery.
- ✓ Four inch lengths of lanyard with an assortment of five colored beads. A small object may be also added
- ✓ Foam "beads" are available in a variety of designs related to sports, seasons, animals or nature objects.
- ✓ Conchos serve as a good start to a spirit token, bookmark or key ring. Simply add leather string and beads.

### **Making the most of the Jungle theme**

If you use a felt board for presentations or decorations, make it in the shape of a jungle animal, trees, or the jungle.

Different activities may be used as the highlight of different days. One day may be jungle safari, cooking, and animal identification.

Staff may act as the "Safari/Jungle Tour Guides". Graduation can be completion of the jungle safari.

Decorations of the site can include replicas of a jeep used to travel in the jungle, trees, animals, etc.

### **Support Material**

Support materials are things that enhance the theme and help participants understand and enjoy the NCS or the Cub Scout camp experience. Support may come in the form of songs, guidebooks, or help with comprehension of the lessons or material. The key word here is **ENHANCEMENT**. All the support material created should be an example for participants to use or revise for their local camps or pack activities.

Note that the ideas here were originally designed to enrich a Cub Scouting National Camp School experience, but many of them are certainly applicable to a Cub Scout Camping activity.

Theme-related **songbook** with songs, cheers, sample graces. See Resource Disk.

Camp school or day camp **newsletter** with information about staff members and theme related clip art. The newsletter includes the staff biographies, so no need to stand up at the opening and read a bio for each staff member.

**Participant Guide** – information about the camp or camp school, the theme and the facility. See Sample Guide on Resource Disk.

**Trading Cards** – Theme related (one set to give out as a gathering activity on day one or day two.) See sample cards on Resource Disk.

## Standards by Session

SESSIONS	NATIONAL CAMP STANDARDS 2011	
Topic	Day Camp Administration	Resident Camp Program
The Basics of Cub Scouting	49	25
Core Values at Camp	51	
Duty to God in Camp	51, 67	39,67
Who Does What?	M6, M33, 34, M35, M36	
National Accreditation Process	M1, M2, M3	M1, M2
Creating a Camp Plan		M8
Risk Management and Safety Procedures	M13, M14, M19, M20, M21, M22, M45, M53, 56	M3, M6, M7, M9, M11, M17, M18, 24, 40, 41, 42, M43, M44, 47, M48, M49, M50, M51, M54, M55, M57, 58
Camper Security	M11, M22, M23, M24, M45	M4, M5
Shooting Sports	M41, M42, M61a, M61b, M63a, M63b	M30, M31, M63a, M63b, 63c, M89a, M89b
Creating a Camp Plan		8
Crafts and Woodworking	49, 50, 51, M62	98
Games and Activities	50, 51, M99	M23,68
Songs, Cheers, Skits, and Pizzazz	51	
Camp Health	M4, M5, M9, M11, M12, M15, M16, M17, M18, M25, M26, M27, M28, M29, M30, M31, M32, 38A, 38B,39	M2, M3, M11, 15, M18, 19, M20, M20A, M21, M22, M24, M35, M36, M43, M44, 46, M48, M49, M50, M51, M54, M55, 58, 64, M88, 92
Orientation and Opening Functions	M11, M46	M21, 24, M88, 92
Theme Development, Uniforming and Costuming	M47, 50	M90, 42
Ceremonies and Programs	51, 52, M59, 60	94, 97
Promotions and Marketing	14	
Youth Protection at Camp	M37, 40, M43A, M45	M10
Campfire Programs		
Thirty Ideas in 30 Minutes – Camp Show and Tell		
Providing Programs for All Boys	15	12
Leadership Skills and Customer Service		
Camp Budgets	M8, 39	M13
Trading Posts at Cub Scout Camp	M7	
Organizing and Selecting Staff	M26, M29, M33, M34, M38A, M38B, 39, 40, M41, M42, M43A, M43B, M44	M28
Day Camp Staff Training	M45	
Creating a Day Camp Schedule	48, 52, M59	
Nature, Ecology, and Science	49, 51	16, 66
Cub Scout Aquatics	M37A, M37B, 51, M53, M55, M56, 57	M32, M59, m60, M61A, 61B, M91
Academics and Sports Program	51, 58, M62	95, 96
Plan B	M14	65
Stress Management	M45	
Resources		
Camp Morale and Recognition		
Interfaith Worship Service		
National Standards Review, Final Questions and Camp School Evaluation		
Case Study Reports		
Graduation		

## Staff - Things to Take to NCS

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### Snacks

- ✓ Bottled Water

### Give Aways

- ✓ Staff – take extra day camp t-shirts and patches
- ✓ Mugs, pens, balls
- ✓ Pow Wow books, CD's

### Office Supplies

- ✓ Flip charts
- ✓ Markers: Sharpies, Crayola, Expo
- ✓ Staplers & staples
- ✓ Scissors, paper punch
- ✓ Tape: Scotch, masking, duct, blue painters for walls
- ✓ Pens/pencils
- ✓ Push pins
- ✓ Magnets
- ✓ String, yarn, thin rope
- ✓ Rulers, yard sticks

### Recognition Stuff

- ✓ Candy bars

### Specific ideas for theme – related training aids/props

- ✓ Ellison machine or other die-cut ball shapes to use for nametags, standards displays, decorations, etc.
- ✓ Beads – [www.craftkitsandsupplies.com](http://www.craftkitsandsupplies.com)
- ✓ Stress Balls – [www.garrettspecialties.com](http://www.garrettspecialties.com)
- ✓ Beck Leather – [www.beckleatherwholesale.com](http://www.beckleatherwholesale.com)

### Den Flags

- ✓ Material – bed sheets work great!
- ✓ Felt cut into the shapes of safari animals
- ✓ Flag poles (3' x 1/2" dowels)
- ✓ Flag pole holders – blue Lays potato chip plastic container with hole drilled in lid. Fill with dry beans, or sand once you get



## Next year's theme. . . . .

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Next year's theme is. . . . Expedition: Galactic Trek

Questions, comments, ideas? Make next year's Resource Booklet even better!

Contact [dennis.kampa@ge.com](mailto:dennis.kampa@ge.com).

Mowgli's Jungle Adventure Camp Schools!

A production of Cub Scouting National Camping School Task Force and Resource Team!

Have a great time conducting an outstanding Cub Scout camping program this year! Please use the material in this book to improve your theme – We'll be back with another Resource Booklet for next year's theme. If you have any ideas to share, please send them to the address above. We'll put the best ones together and share the wealth!